

# After Effects

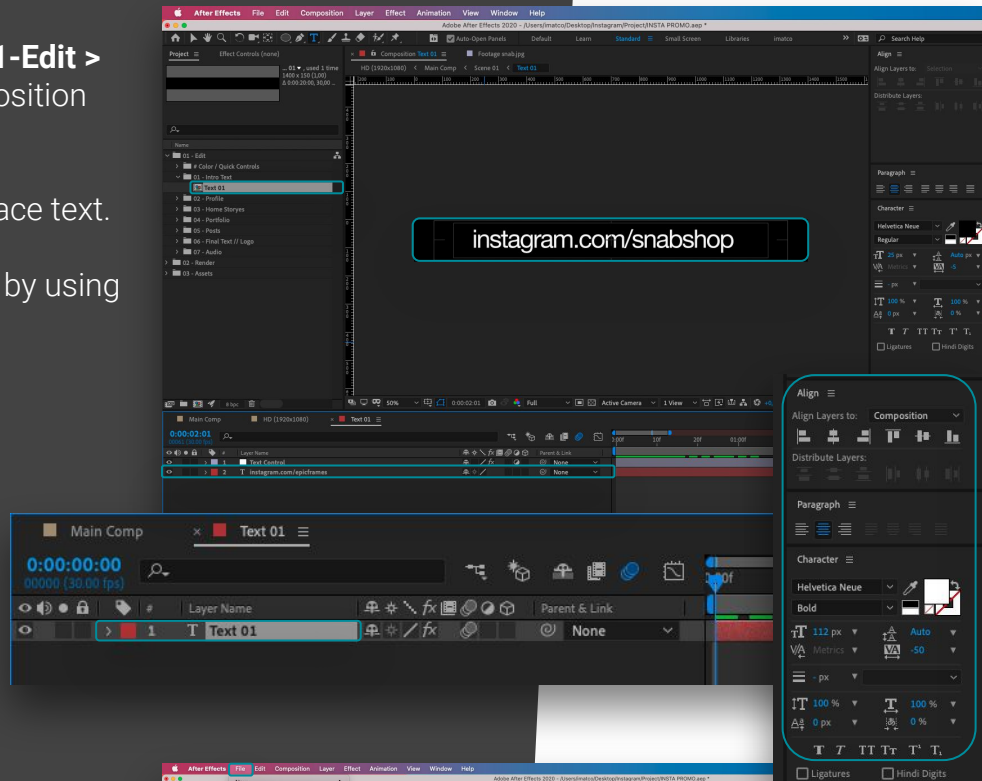
## Template Customization.

Before opening the project I recommend install following font [Helvetica Neue](#).

# Edit Text

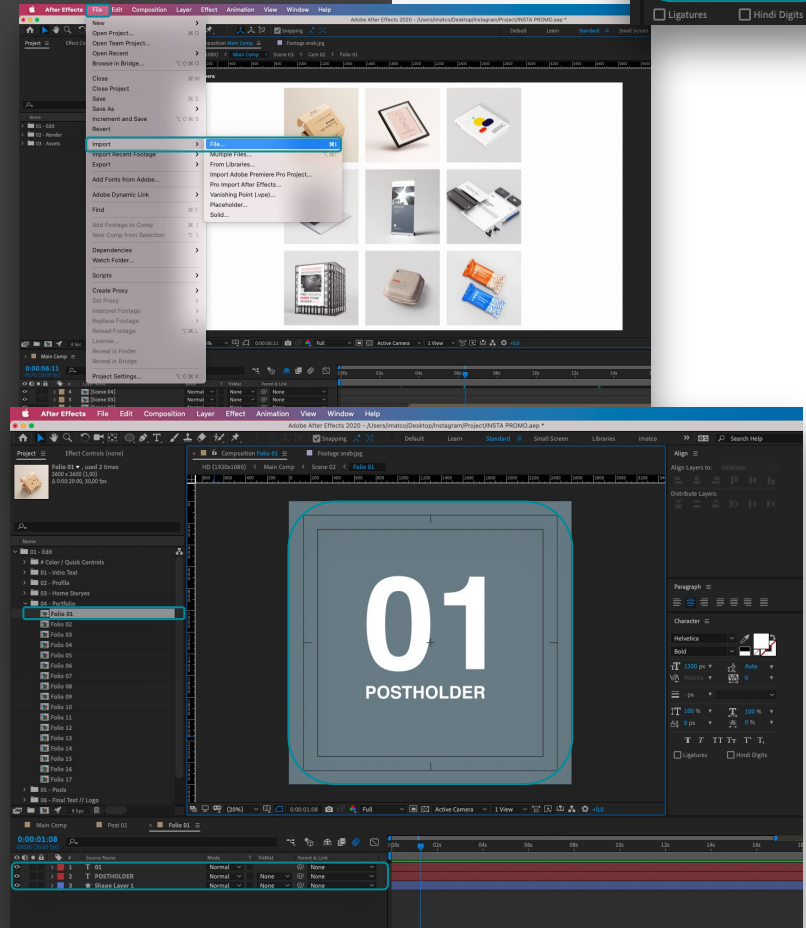
Open After Effects project file and follow the steps below.

1. In project window, open the folder **01-Edit** > **01 - Text Placeholders** and edit composition **Text 01**.
2. Double-click on **Text 01** layer to replace text.
3. Change text size and align if needed by using the **"Align and Character tabs"**.
4. Repeat the same action for all Text Placeholders.



# Add Footage

1. **Import** footage into After effects.  
**File > Import > File...**
2. In project window, open the folder **01-Edit** > **02 - Portfolio** > **Folio 01**.
3. Double-click on **Folio 01**, drag and drop footage to the composition.
4. Repeat the same action for all Media Placeholders.



# Adding Audio

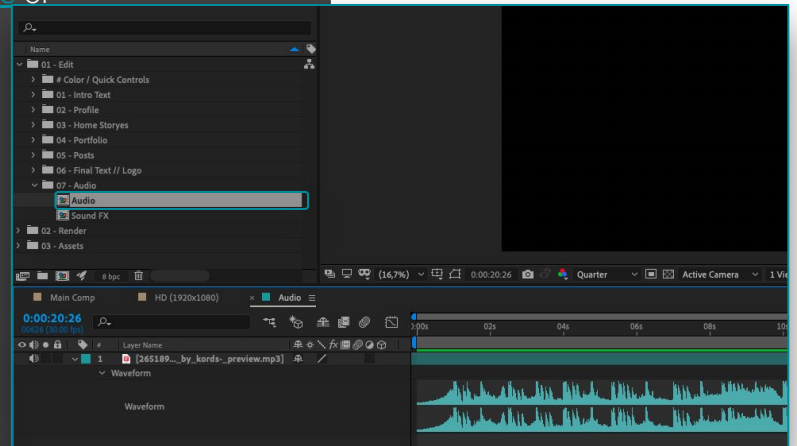
Please import the audio file used in the preview [here](#) or find something suitable on [Audiojungle.net](#).

1. Import audio file to After Effects.

**File > Import > File...**

2. In project window, open the folder **01-Edit > 07-Audio**.

3. Double-click on **Audio**, drag and drop the audio file to the composition.

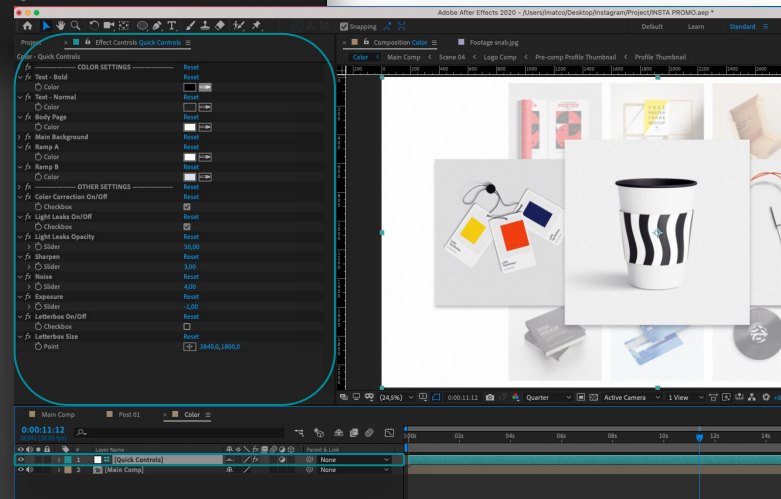
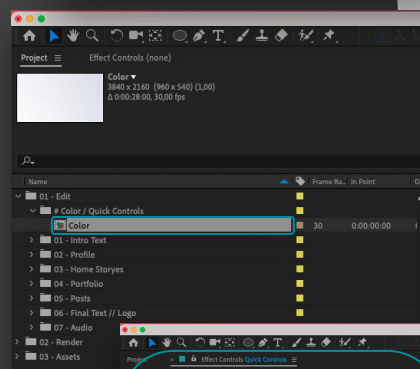


# Quick Controls

1. In project window, open the folder **01-Edit > #Color/ Quick Controls** and double-click on **color** composition.

2. Click on **Quick Controls Layer** to display the Quick Settings on **Effect Controls** tab.

3. Change color and set other parameters as you need. Use the timeline to preview changes.

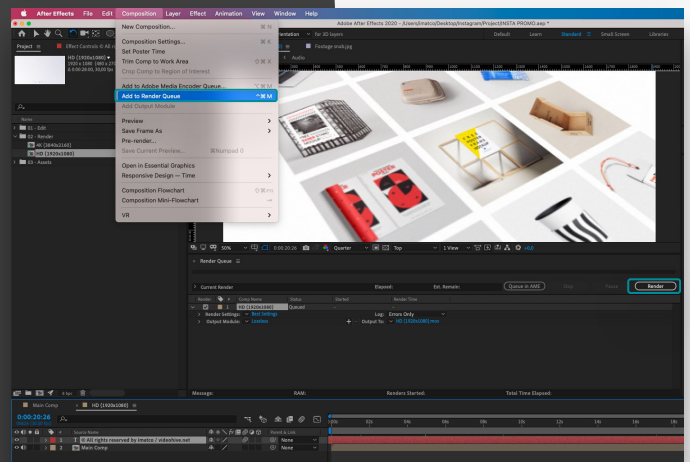


# Final Render

1. In project window, open the folder **02-Render** and double-click on **HD (1920x1080)** composition.

2. In the top menu bar click **Composition>Add to Render Queue** to display render settings.

3. Set **export settings** as needed, rename the output module file and hit the **render button**.



**Thank you for your purchase!**

Don't forget to rate the project on your [Download Section](#)

**That's it!**

If you have questions or need help setting the project, [let me know](#).