

EPIC GOLD SILVER LOGO

1 - Open File:

Project Folder » Project File » **Epic Gold Silver Logo.aep**

2 - EDIT 3D LOGO USING A VECTOR LOGO:

- To make a 3D logo using a vector logo, you have to open your logo (AI file, EPS file) in Illustrator software, then select and copy the vectors.
- Now go to project window in After Effects and open folder "02 - COMPS (EDIT) -". From there open all compositions "- Clip_01 -" "- Clip_02 -" "- Clip_03 -" "- Clip_04 -" "- Clip_05 -".
- Go to "logo mask" layer located in every composition and delete "Envato" logo mask used as demo.
- Now paste your vector logo (copied before in Illustrator) to every "logo mask" layer inside every composition from "Clip_01" to "Clip_05".
- Inside every composition mentioned above select every layer starting with name "E3D" and go to Effect Controls window to see Element plugin settings. Open "Custom Layers -> Custom Text and Masks" and select "logo mask" layer in "Path Layer 1" option, and "background vector mask" layer in "Path Layer 2" option.
- That's it. Your vector logo and background are 3D ready.

3 - EDIT 3D LOGO USING JUST TEXT:

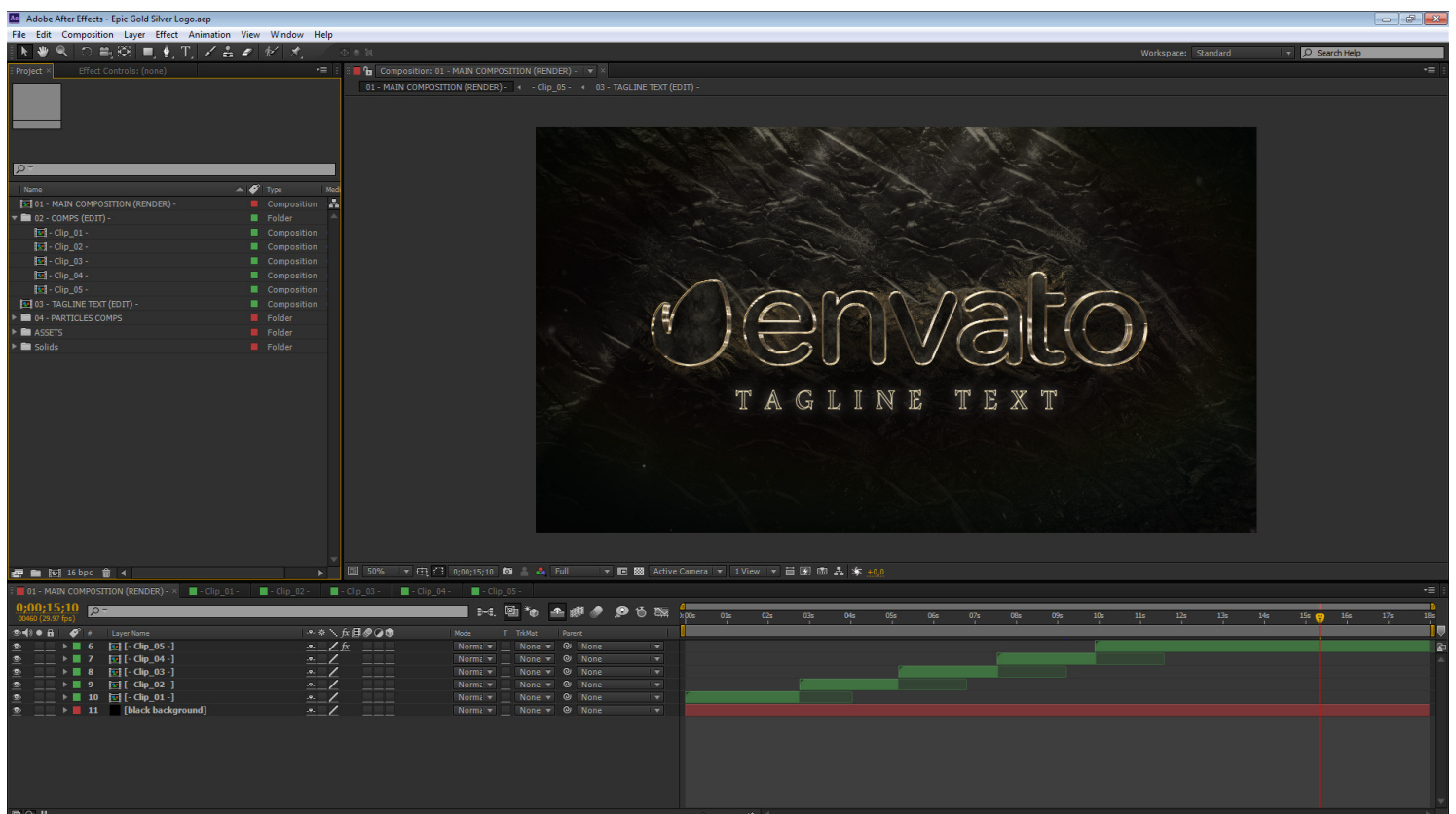
- If your logo is just font text, type it on "EPIC LEGENDS" text layer used as demo inside every composition mentioned above.
- Now select every layer starting with name "E3D" in every composition as in step - 2 - and go to Effect Controls window to see Element plugin settings.
- Open "Custom Layers -> Custom Text and Masks" and select layer with your own text in "Path Layer 1" option, and "background vector mask" layer in "Path Layer 2" option.
- Your text logo and background are 3D ready.

4 - EDIT TAG LINE TEXT:

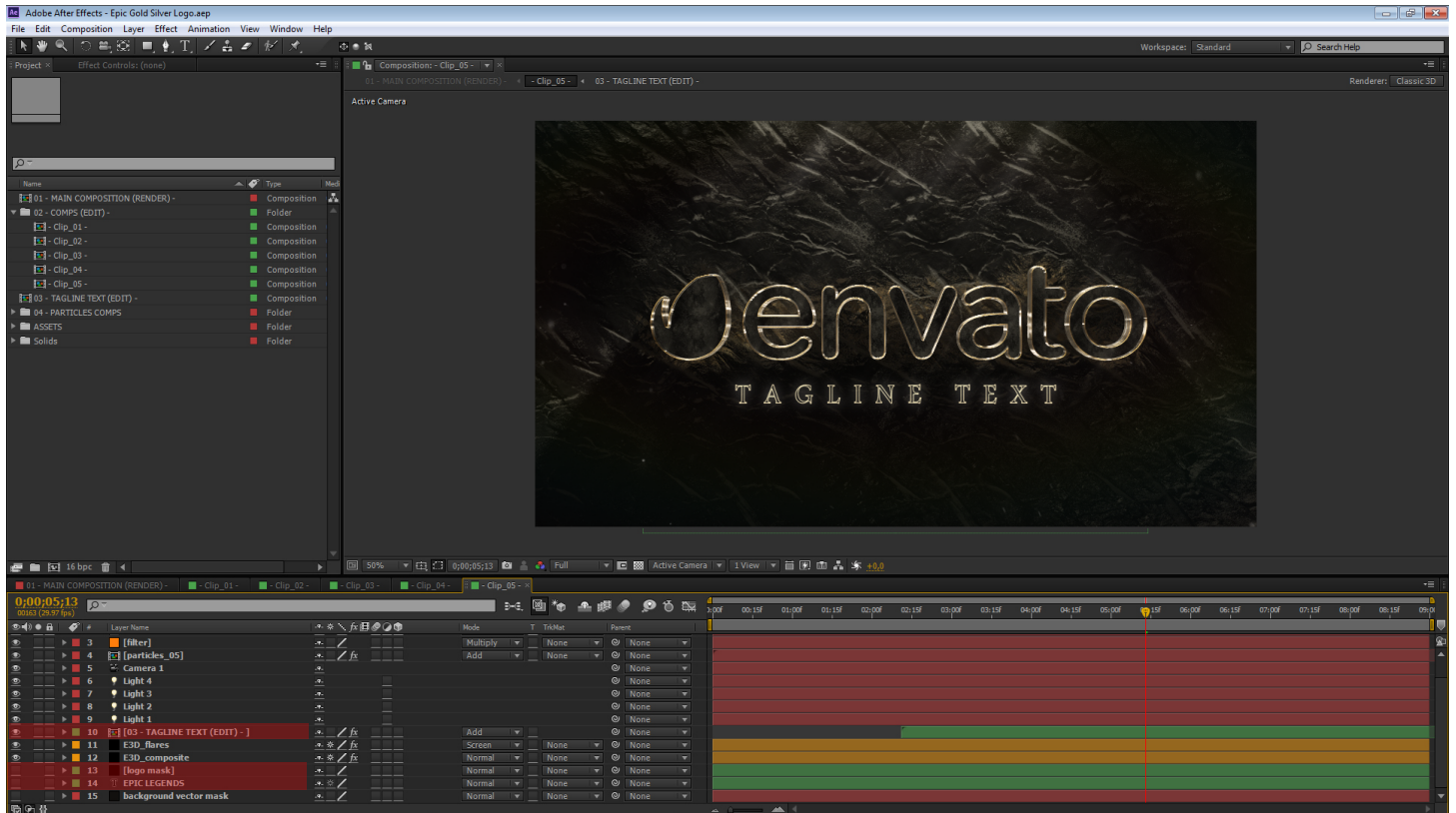
- To change Tagline Text go to composition "- Clip_05", open composition "03 - TAGLINE PLACEHOLDER (EDIT) -" and you will find a text layer "TAGLINE TEXT" to type your own text, select font, adjust font color, size of the font and position of text using the simple x-y coordinates. If you just don't want a tagline, inside the same "Clip_05" composition, go to layer number 10 named "03 - TAGLINE PLACEHOLDER (EDIT) -" and turn off the small eye icon to the left of the layer.

Now you'll see your 3D Logo and Tagline text ready to render in "01 - MAIN COMPOSITION (RENDER) -".

PROJECT'S MAIN STRUCTURE



VECTOR LOGO, TEXT LOGO AND TAGLINE



ELEMENT 3D PLUGIN SETTINGS

