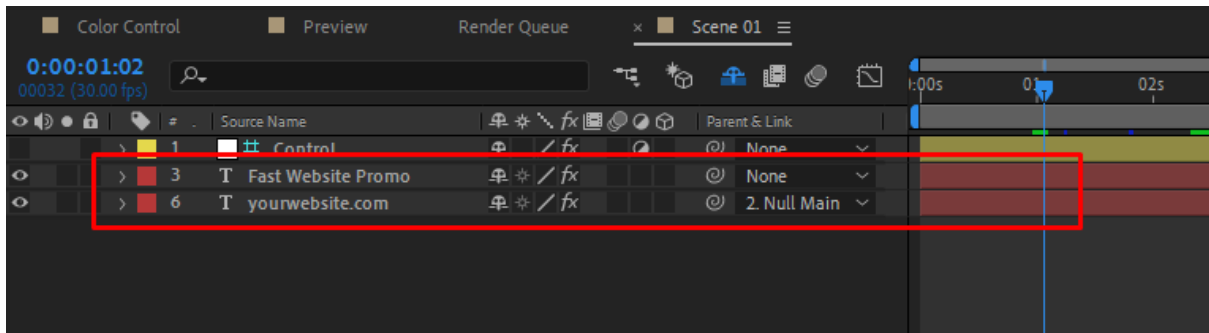


For the correct work of the template you need to install all the used fonts.  
(Links in the Font.txt file)

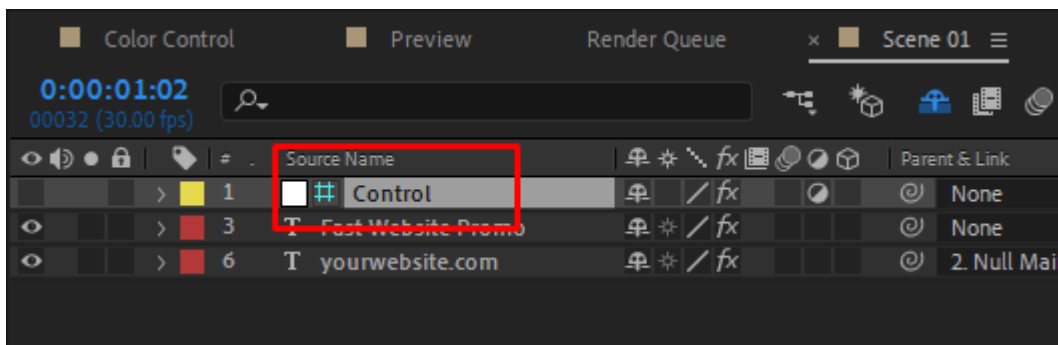
- The screenshot shows the Blender 2.80 interface. At the top, the 'Project' menu is open, and the 'Color Control' panel is selected. The panel displays a white square with a horizontal line, representing the color control preview. To the right of the preview, the text 'Color Control' is followed by a dropdown arrow, and below it, the resolution '1920 x 1080 (1,00)' and the frame rate 'Δ 0:02:12:00, 30,00 fps' are shown. Below the panel, a search bar is visible. At the bottom, the Outliner panel is open, showing a list of objects. The 'Color Control' object is highlighted in grey. Other objects in the list include 'Preview', 'Scene 01' through 'Scene 10', and 'Solids'. Each object has a small icon to its left and a small square icon to its right.

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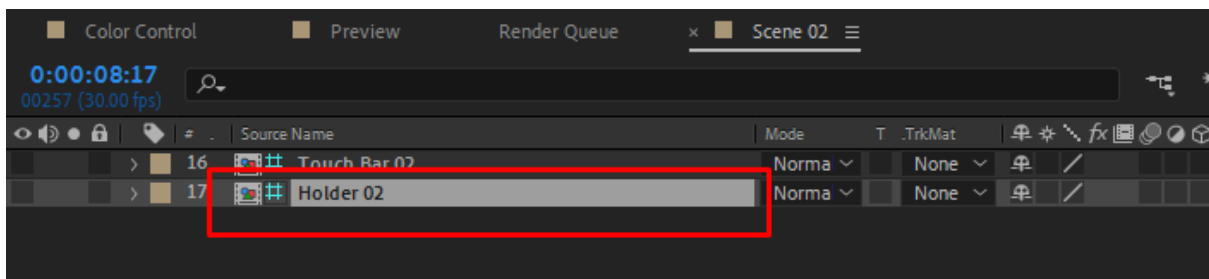
- ### 3. Edit text



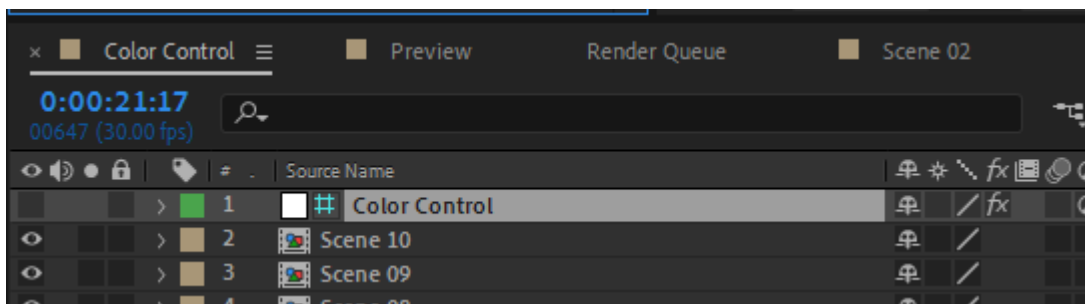
4. Click on "Control" layer
5. Go to Effects Controls panel and edit controls



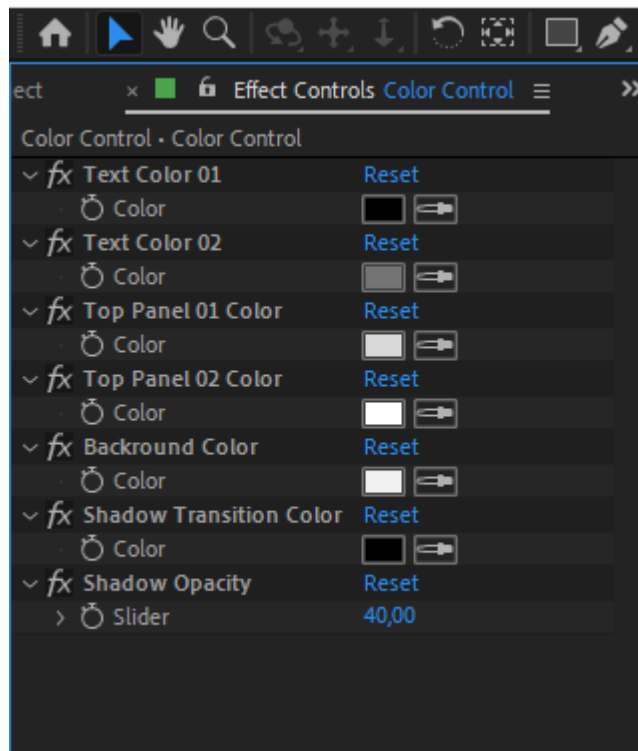
6. Open any Holder comp



7. Drop Your Photo or Video
8. Open "Color Control" scene
9. Click on "Color Control" layer



10. Go to Effects Controls panel



11. Edit main controls

12. Done