



## Photography Logo Reveal by **bbpixel**

Thank you for purchasing this project.  
If you have any questions, please feel free to send me an email  
by clicking on the button bellow.

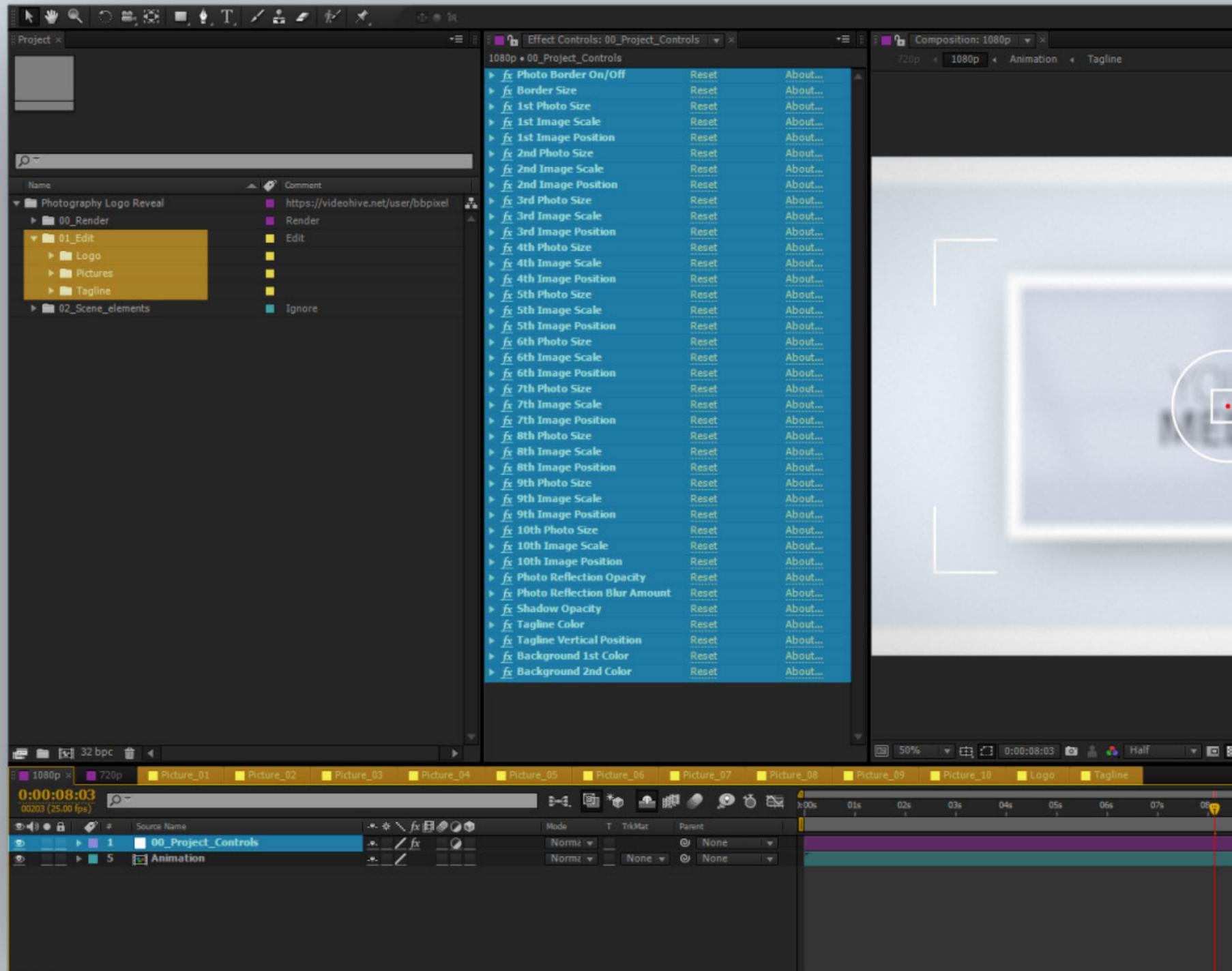


**Highlight - Orange**

All the Compositions you need to edit are already opened in the tabs you see highlighted. If you close some of them you can always find them under the **[02] Edit Comps** folder.

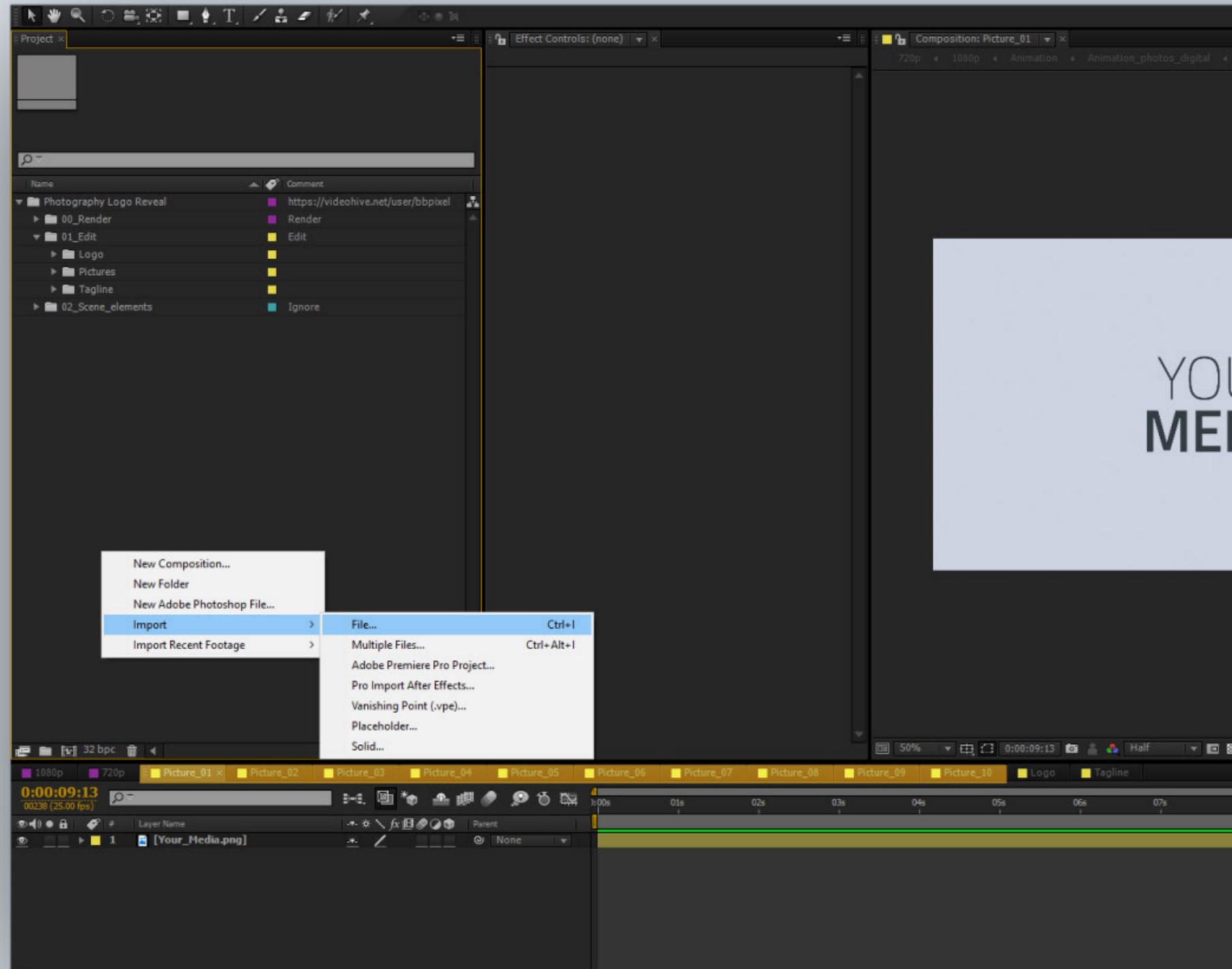
**Highlight - Blue**

To access the project settings you need to go to the **1080p** composition and select the first layer named **00\_Project\_Controls**. Everything is named so just go through the list and change whatever you like.



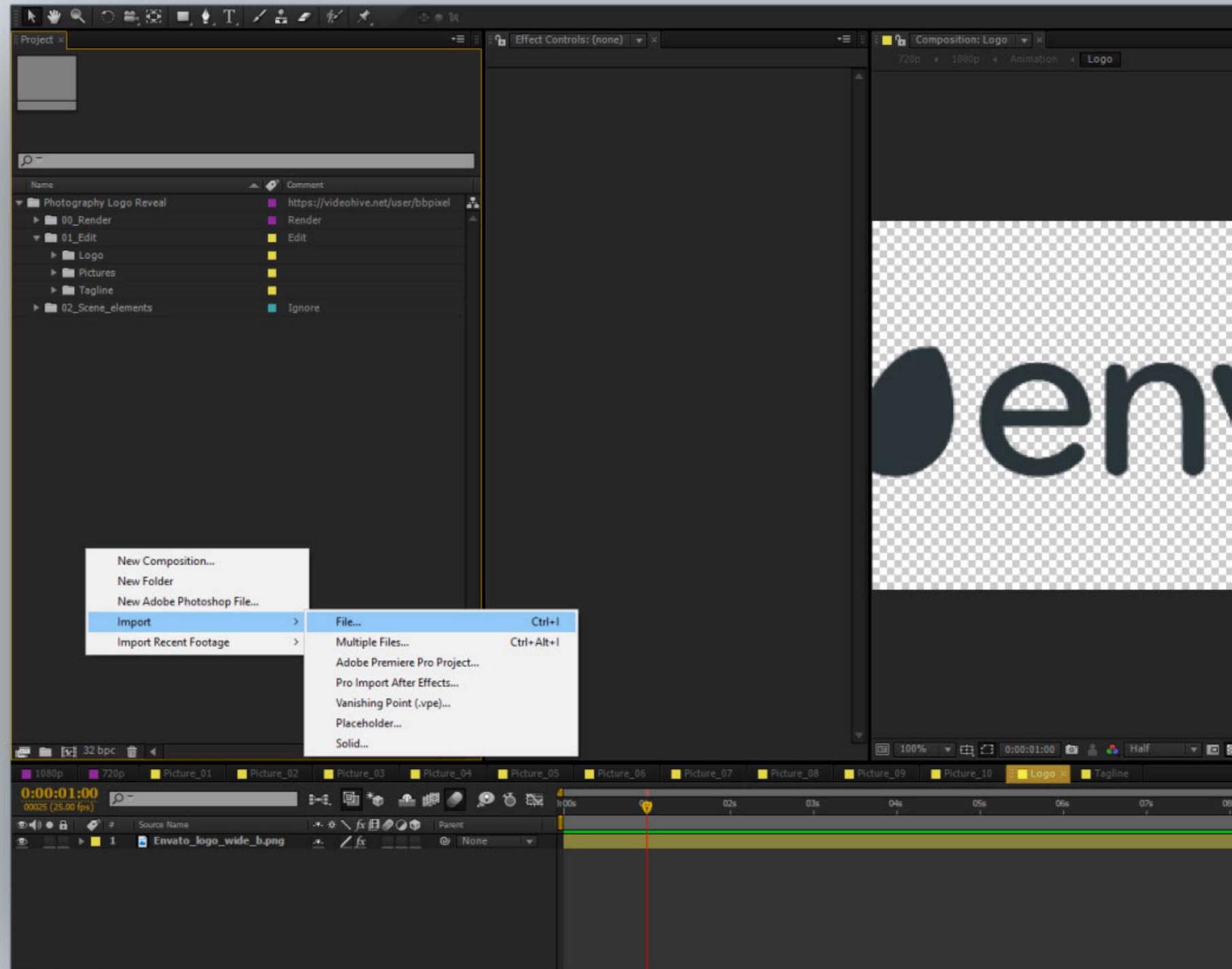
## Highlight - Orange

First you need to import your media to After Effects, to do so go to the project panel and then **Right Click>Import>File**. You can also just drag and drop your media into After Effects. To change the images go through **Picture\_01 - Picture\_10** comps, delete or hide the existing media layer and drag in your newly imported image.



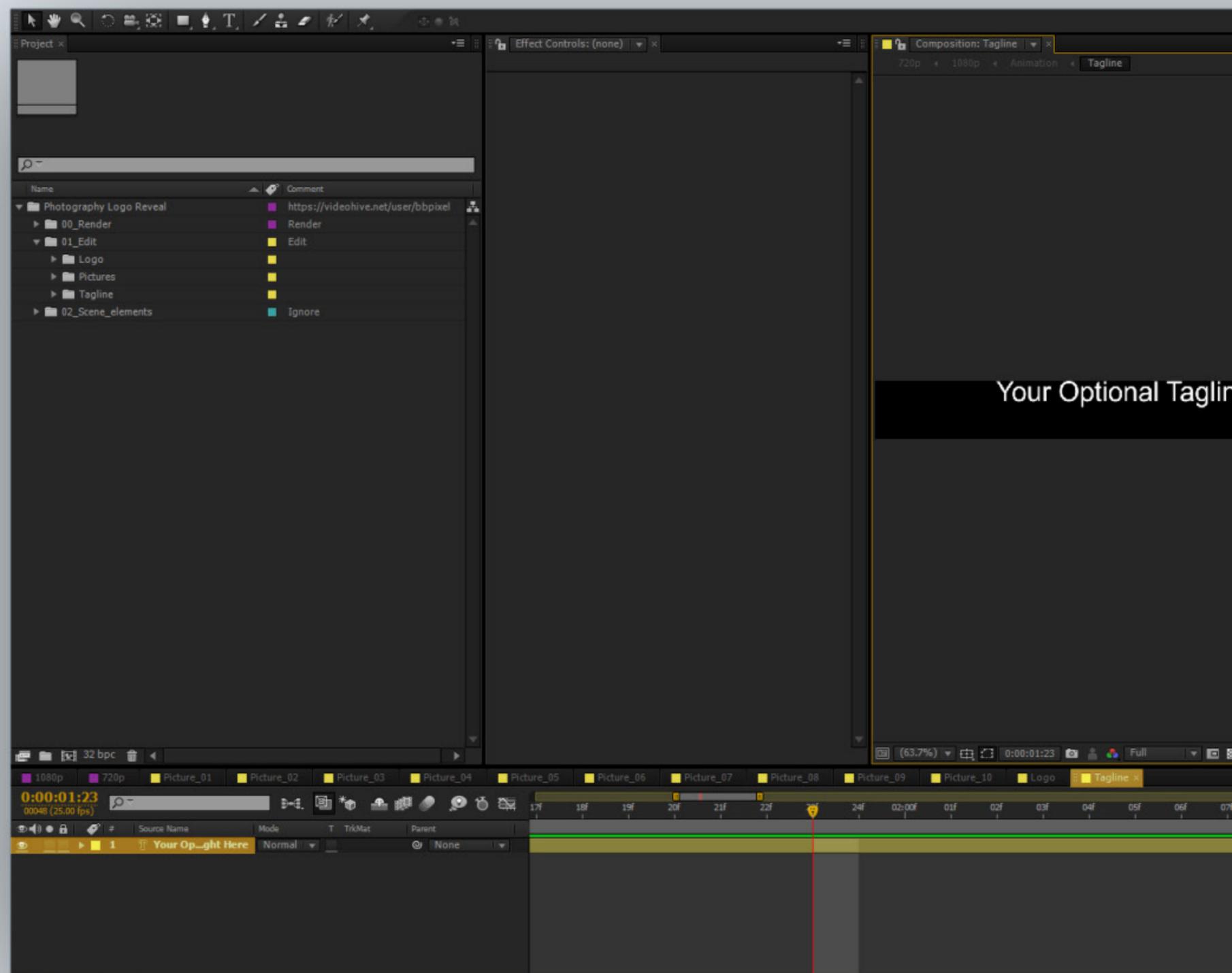
## Highlight - Orange

First you need to import your logo to After Effects, to do so go to the project panel and then **Right Click>Import>File**. You can also just drag and drop your logo in After Effects. To change the logo you need to go to the Logo Composition. You can delete or turn off the existing logo layer and just drag your imported logo to this composition.



## Highlight - Orange

To change the tagline click on the **Tagline** composition.  
There is a single text layer so the only thing you need to do is to double-click on the text layer and type in what you wish.



## Highlight - Orange

Once you are done with the customization you can add the animation to the render que by going to the Composition dropdown menu and selecting

### Composition > Add to Render Queue

In order for your final render to have audio, first you need to import an audio file and place it in the 1080p Composition, next step is to click on the text next to the **Output Module** and check the **Audio Output** checkbox.

