



User Manual for AE Template Phone 12

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How to use template



Import template into your
After Effects project

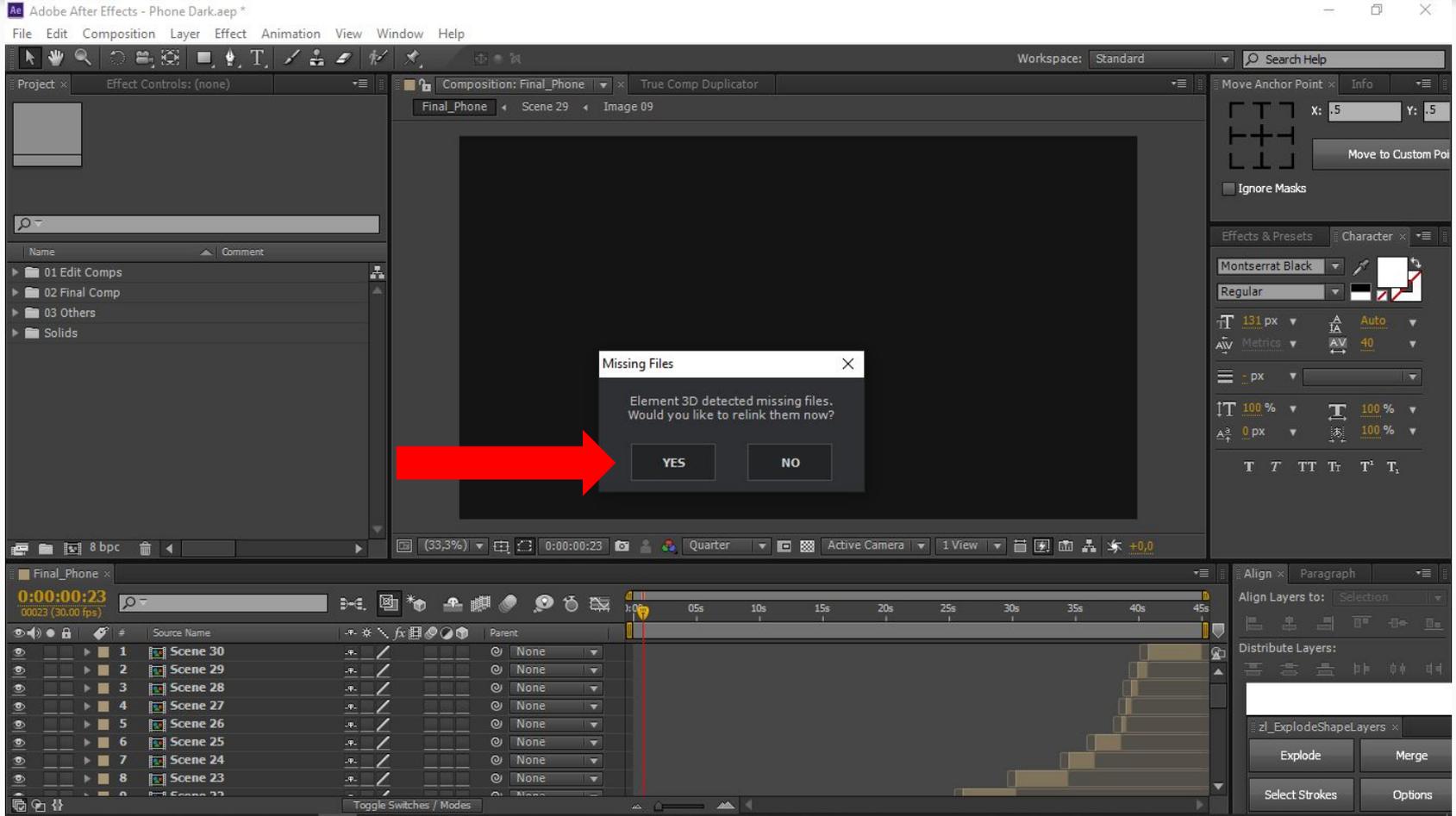


Insert element into
your scene

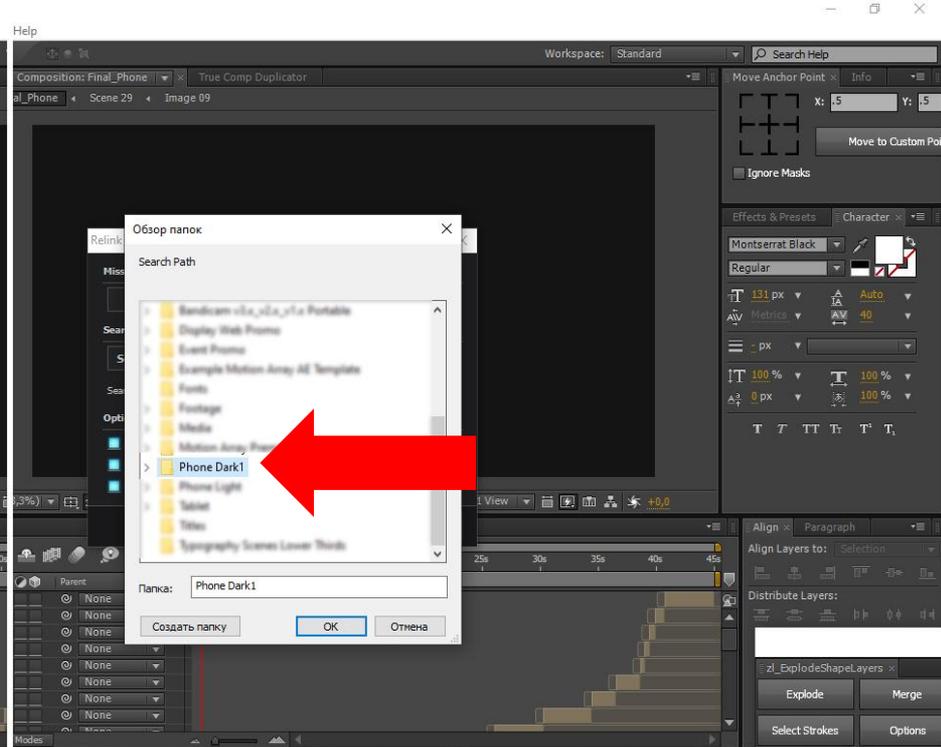
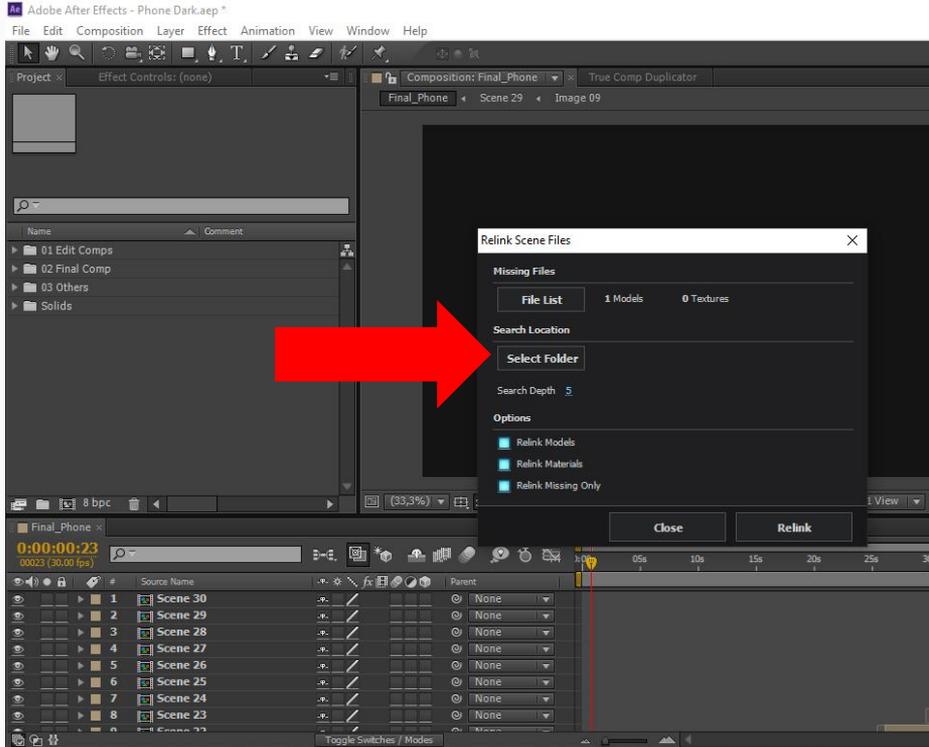


Customize your project

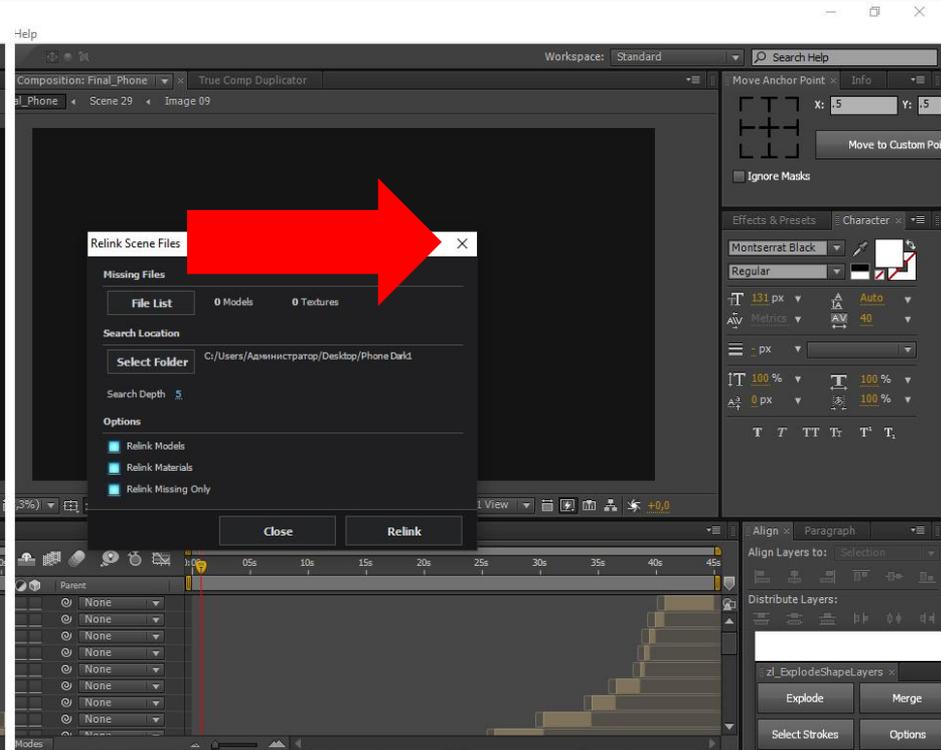
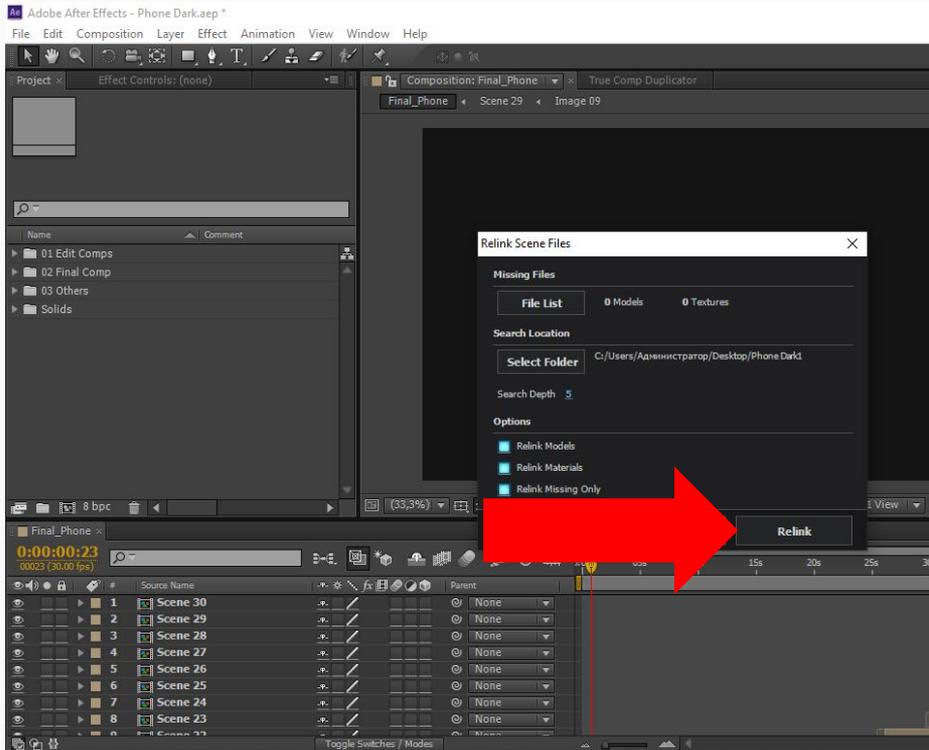
For the correct operation of the plug-in, you need to load the phone into the plug-in, for this you need to click on the "YES"



Then follow the prompts, the red arrow in the pictures
Then, you should select the project folder and click "OK"



Then follow the prompts, the red arrow in the pictures
Then you close the window and can use the project.



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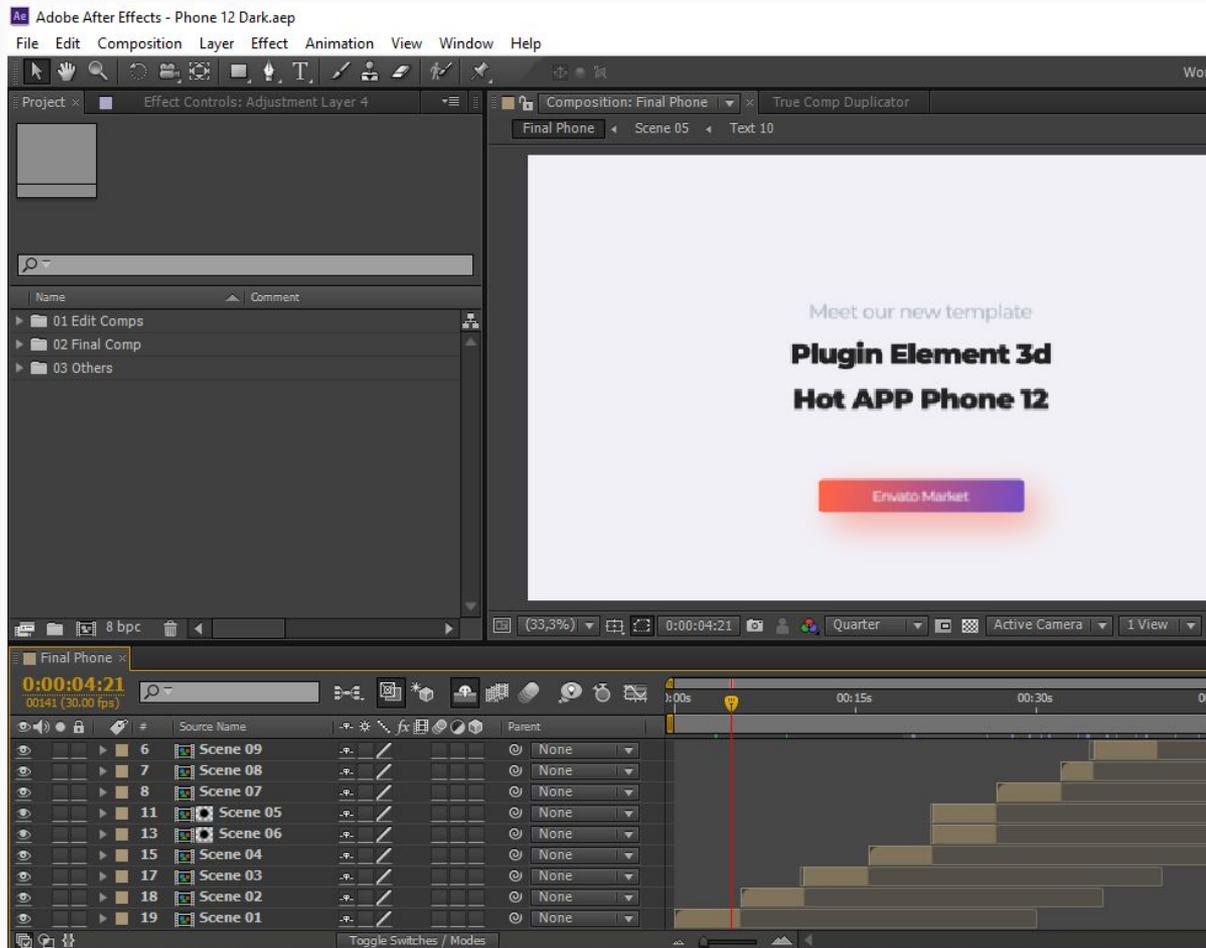
Quick Tip: Simple Import

1. press Ctrl+i

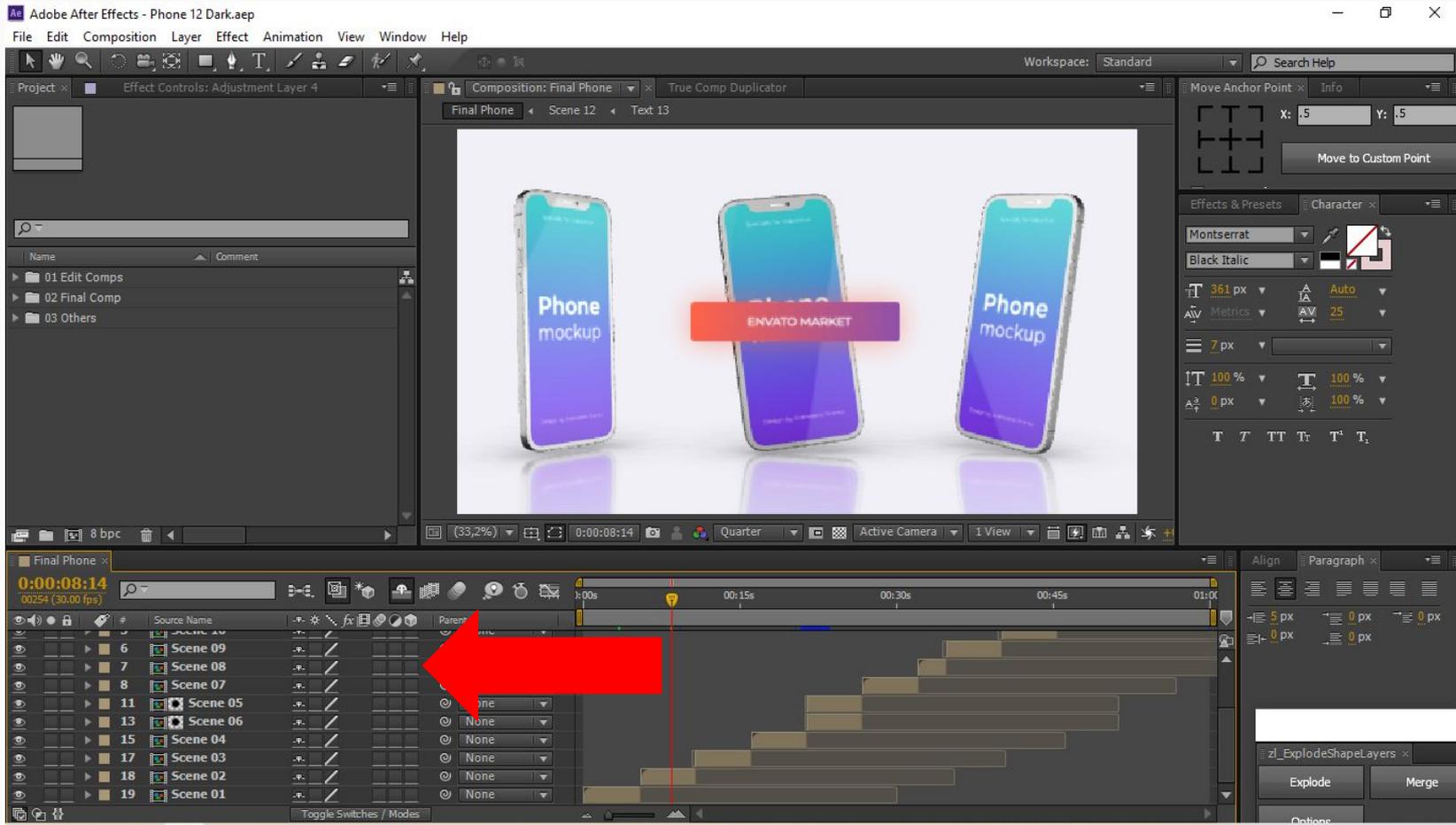
Command+i

2. select .aep template

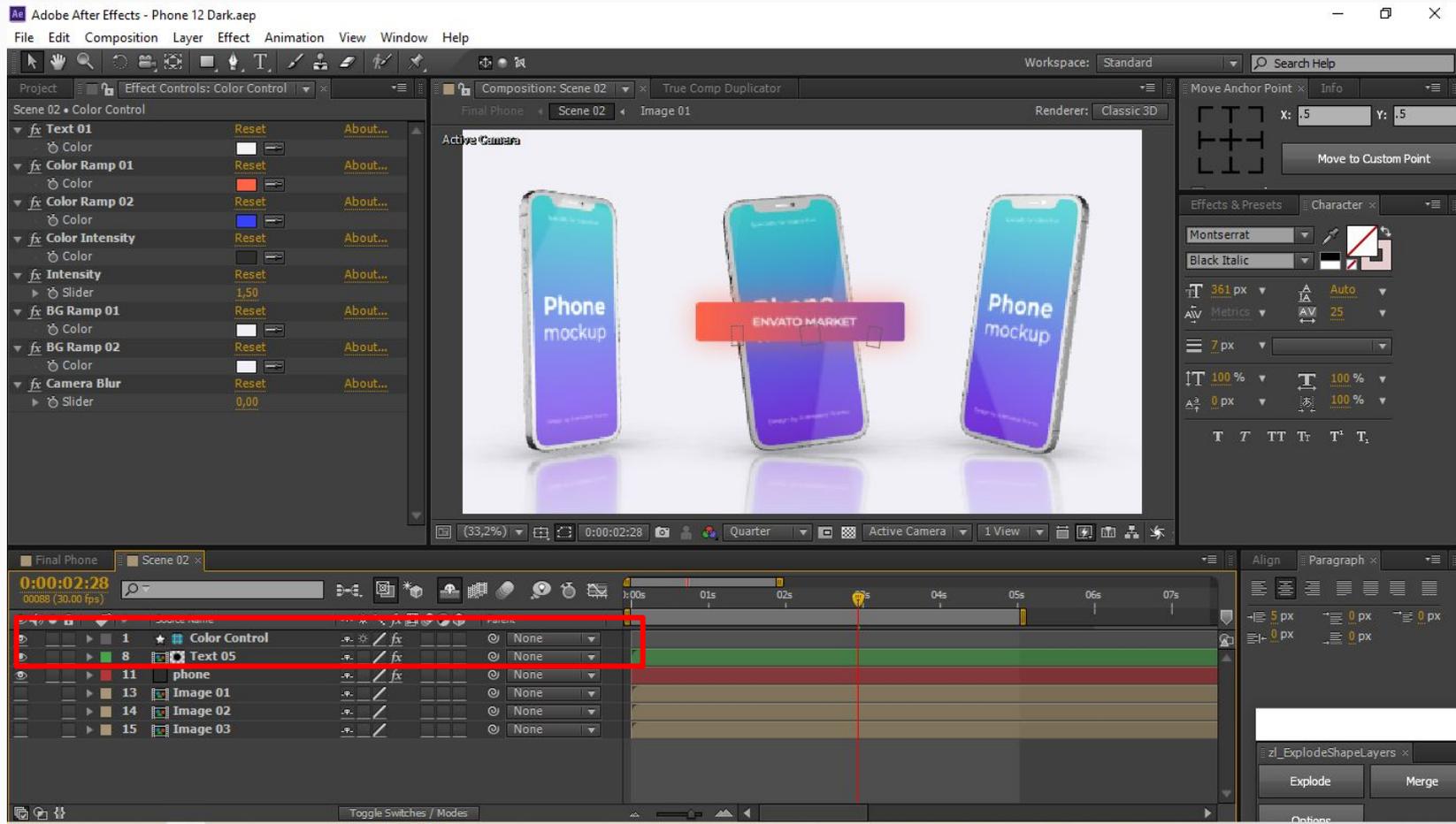
3. click Open



Move the symbol to the timeline
and double-click on the symbol layer open it

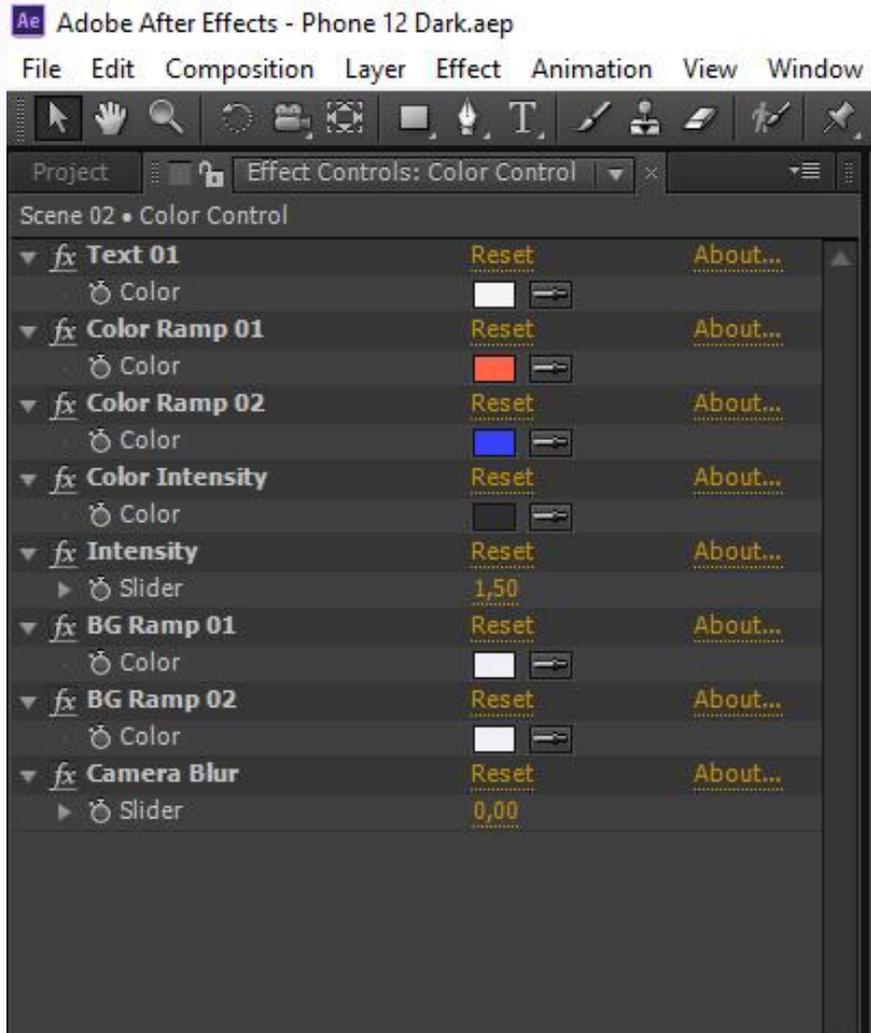


Select layer with settings and Press F3



Project Setup

1. Color adjustment text # 1
2. Color adjustment text # 2
3. Color adjustment text # 3
4. Color adjustment Shape
5. Color adjustment BG
6. Camera lens blur



1. Select file types and quality
2. Set filename and location

The screenshot displays the Adobe After Effects interface. The main composition window shows three phone mockups with a central red banner that reads "ENVATO MARKET". The interface includes a Project panel on the left, a Composition panel in the center, and a Properties panel on the right. The Render Queue panel is open at the bottom, showing a single render task for the composition "Final Phone".

Render Queue Details:

Render	#	Comp Name	Status	Started	Render Time	Comment	Elapsed:	Est. Remain:
✓	1	Final Phone	Queued	-	-	-		

Render Settings: Best Settings
Output Module: Lossless
Output To: Final Phone.avi

Buttons: Stop, Pause, Render

Message: RAM: Renders Started: Total Time Elapsed: Most Recent Error:

Click Render button

The screenshot displays the Adobe After Effects software interface. At the top, the title bar reads "Adobe After Effects - Phone 12 Dark.aep". The menu bar includes "File", "Edit", "Composition", "Layer", "Effect", "Animation", "View", "Window", and "Help". The main workspace shows a composition named "Final Phone" with a preview window displaying three smartphone mockups. The central mockup features a red banner with the text "ENVATO MARKET". The bottom panel shows the "Render Queue" with a "Render" button highlighted by a large red arrow. The "Render Queue" table is as follows:

Render	#	Comp Name	Status	Started	Render Time	Comment
✓	1	Final Phone	Queued	-	-	-

Below the table, the "Render Settings" are set to "Best Settings" and "Output Modules" are set to "Lossless". The "Output To" is "Final Phone.avi". The bottom status bar shows "Message:", "RAM:", "Renders Started:", "Total Time Elapsed:", and "Most Recent Error:".

Thank you for attention

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