

Nature Spring Logo

Resolution : 1920x1080 Pixels

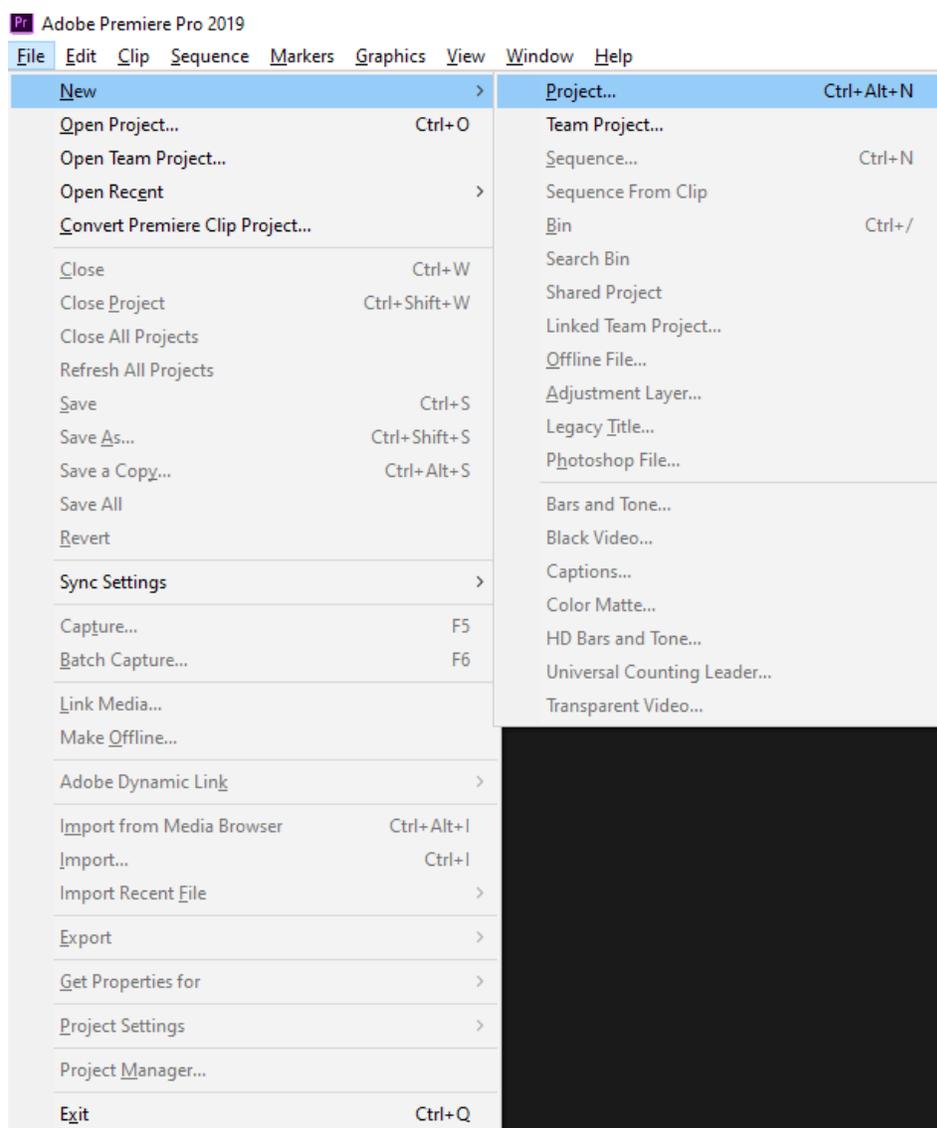
Audio :
not included [Cinematic Logo](#)

Software : Adobe After Effects CC 2019, Adobe Premiere pro CC 2019

Important : Install the Font from the above link before Customizing the Project

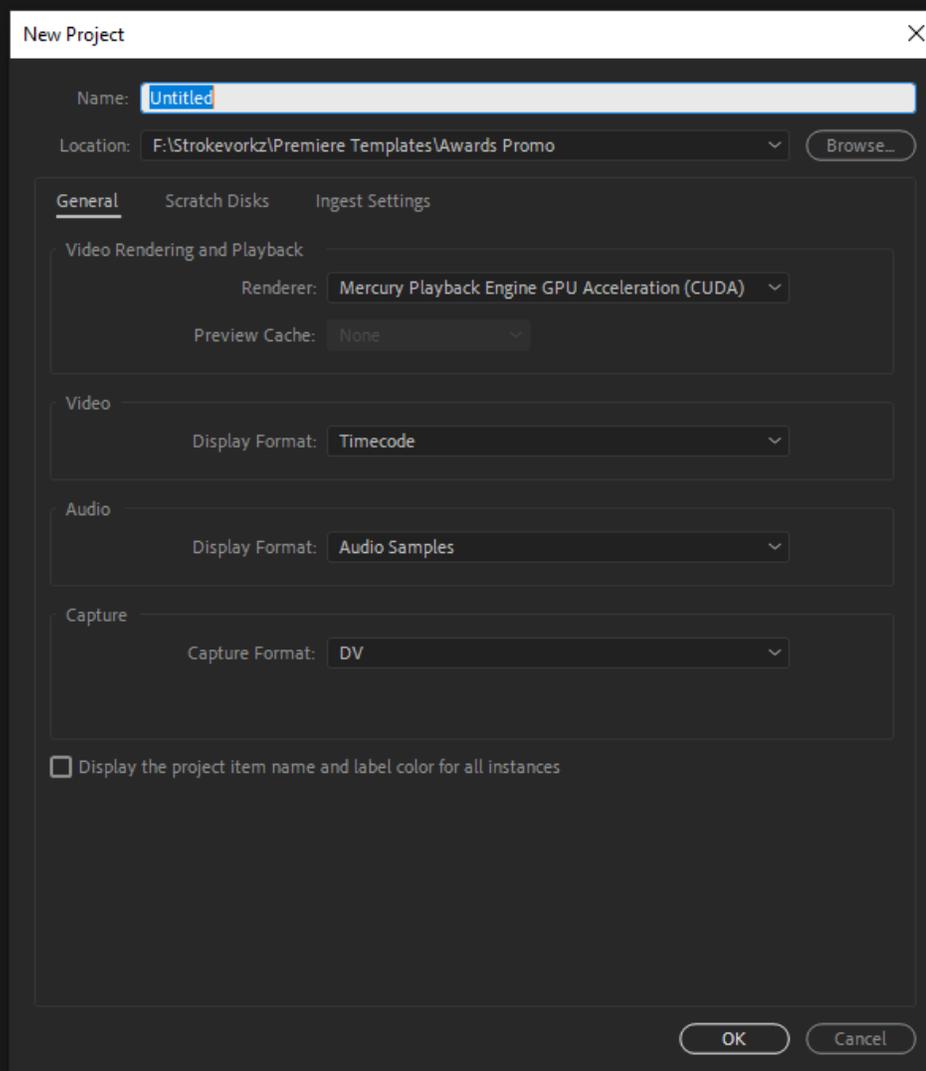
Step 1 :

Create a New Project



Step 2 :

Name a Project and Save it in a Preferred Location



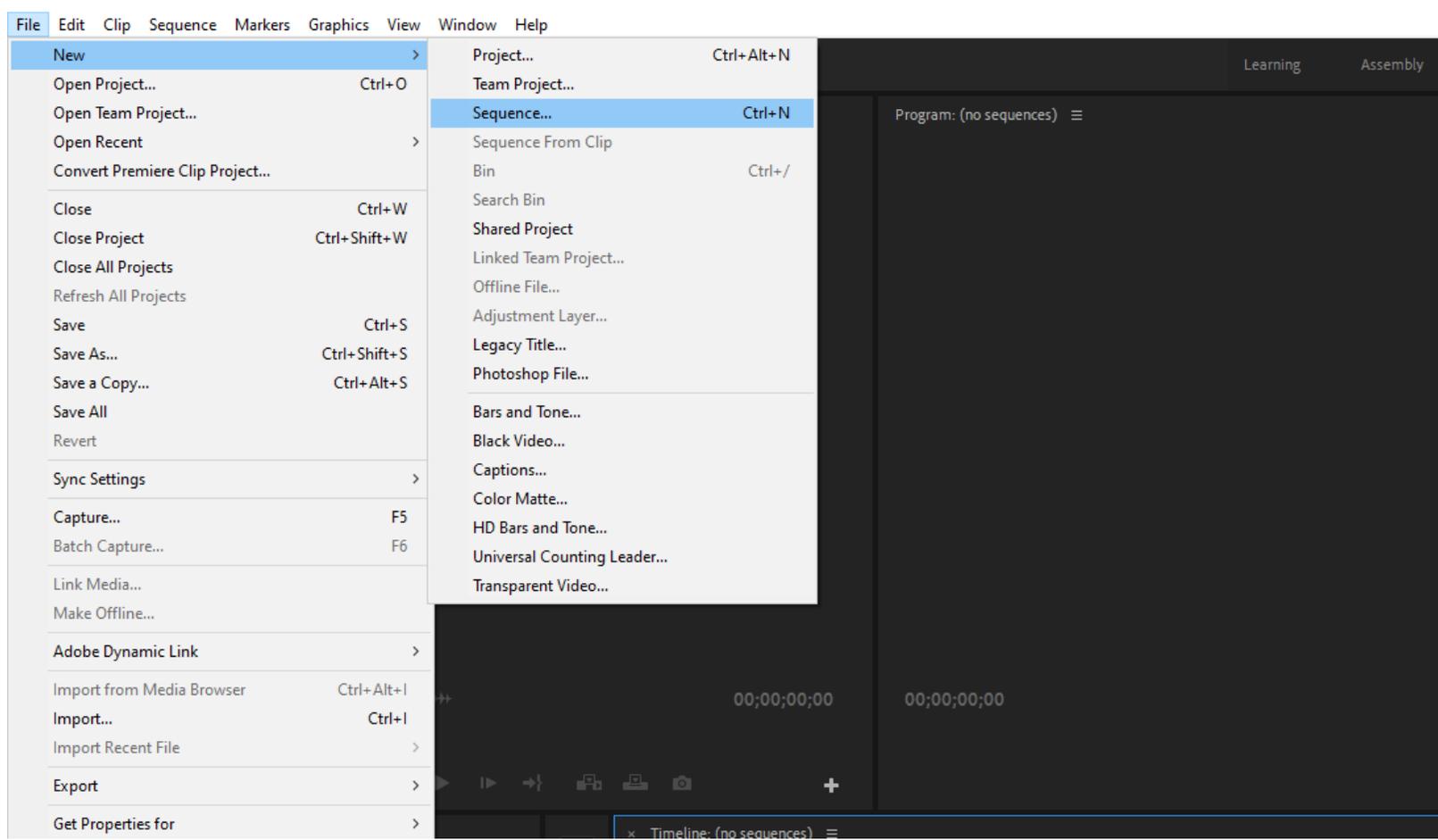
The image shows the 'New Project' dialog box in Adobe Premiere Pro. The dialog has a title bar with 'New Project' and a close button (X). The 'Name' field is set to 'Untitled'. The 'Location' field is set to 'F:\Strokevorkz\Premiere Templates\Awards Promo' with a 'Browse...' button to its right. Below these fields are three tabs: 'General', 'Scratch Disks', and 'Ingest Settings'. The 'General' tab is active and contains several sections:

- Video Rendering and Playback:**
 - Renderer: Mercury Playback Engine GPU Acceleration (CUDA)
 - Preview Cache: None
- Video:**
 - Display Format: Timecode
- Audio:**
 - Display Format: Audio Samples
- Capture:**
 - Capture Format: DV

At the bottom of the dialog, there is a checkbox labeled 'Display the project item name and label color for all instances' which is currently unchecked. At the very bottom right, there are 'OK' and 'Cancel' buttons.

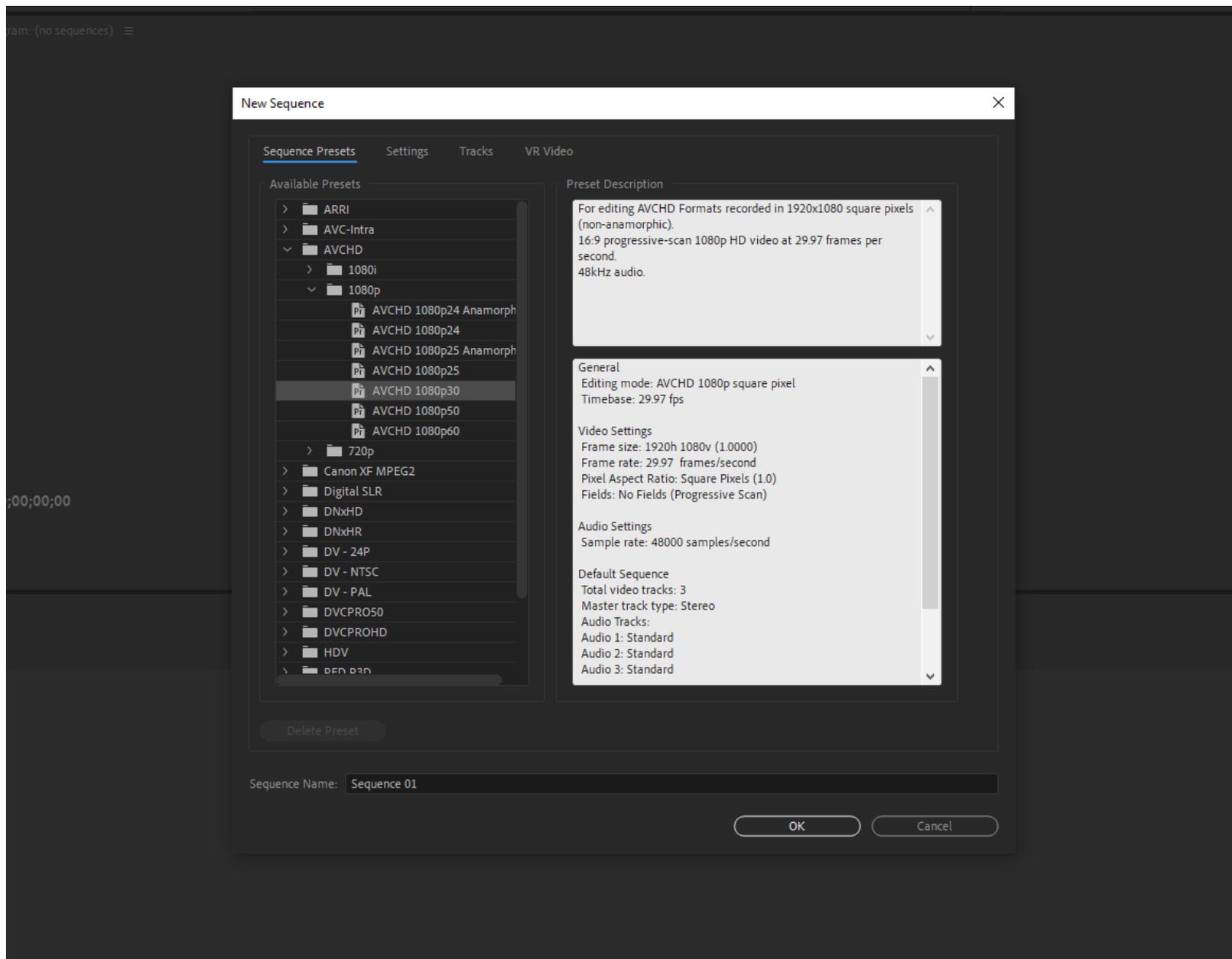
Step 3:

Create a New Sequence



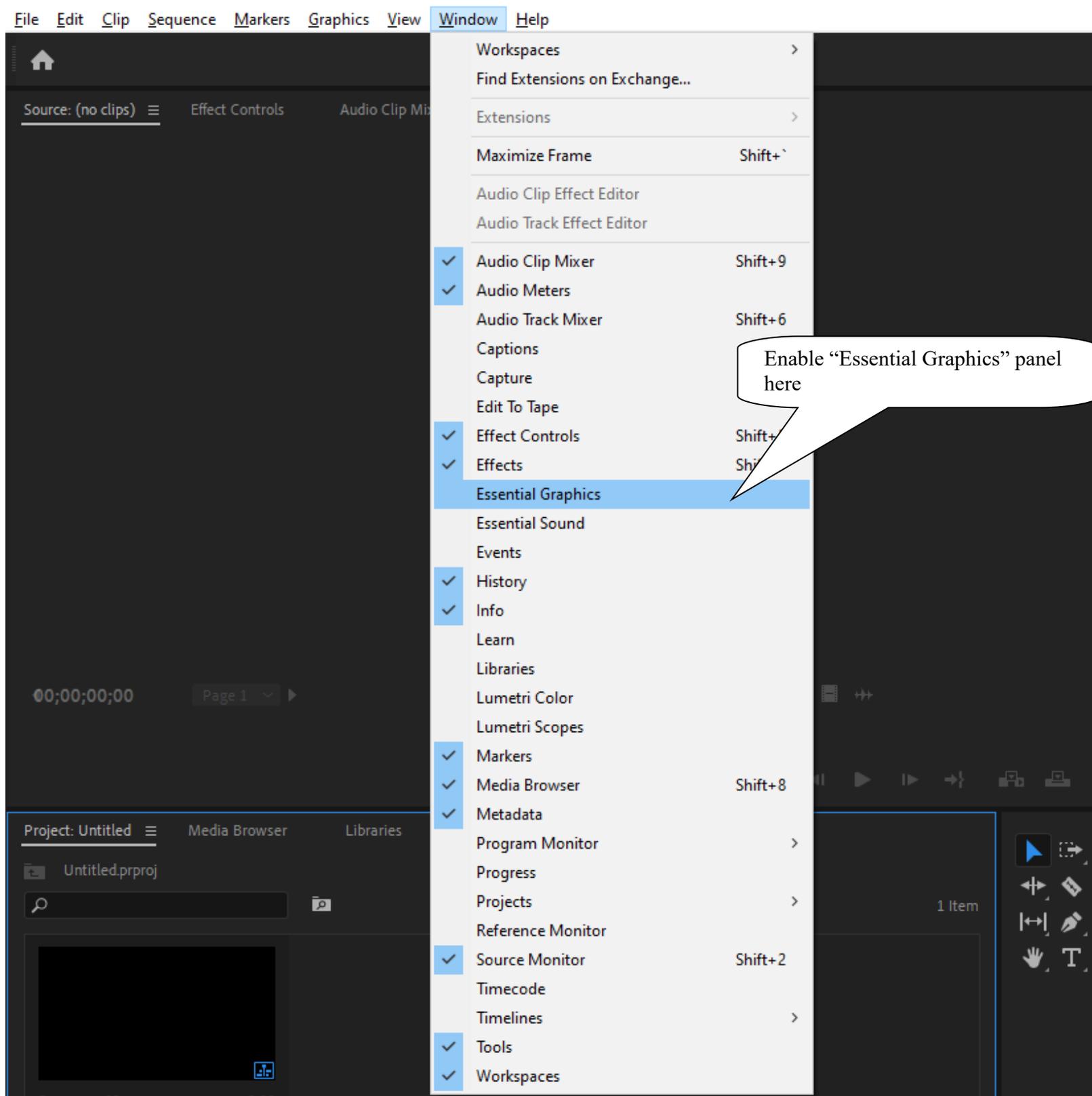
Step 4:

Select 1080P (Full HD) Settings and Name the Sequence as required



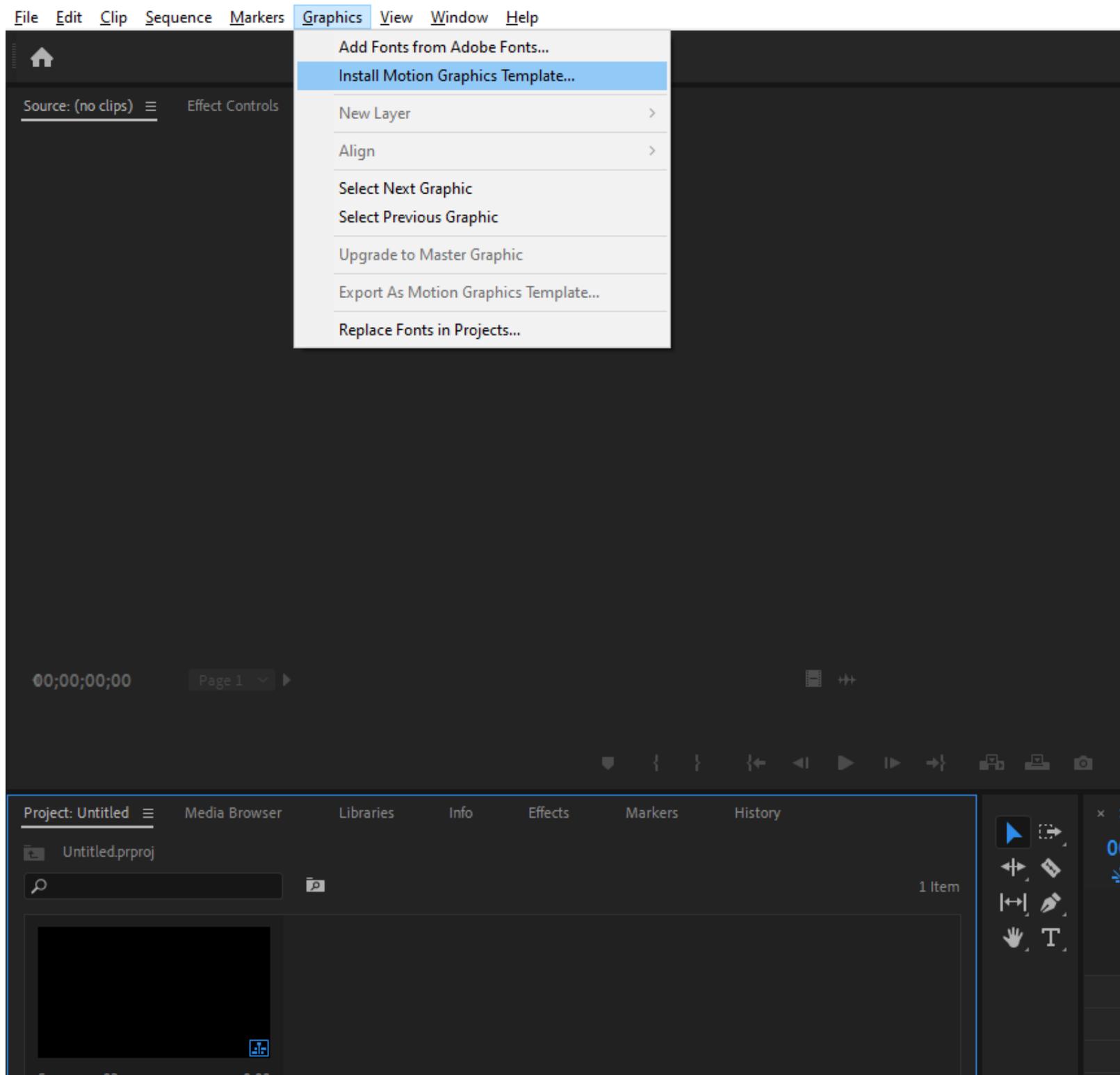
Step 5:

From Window Menu Select “Essential Graphics” Panel



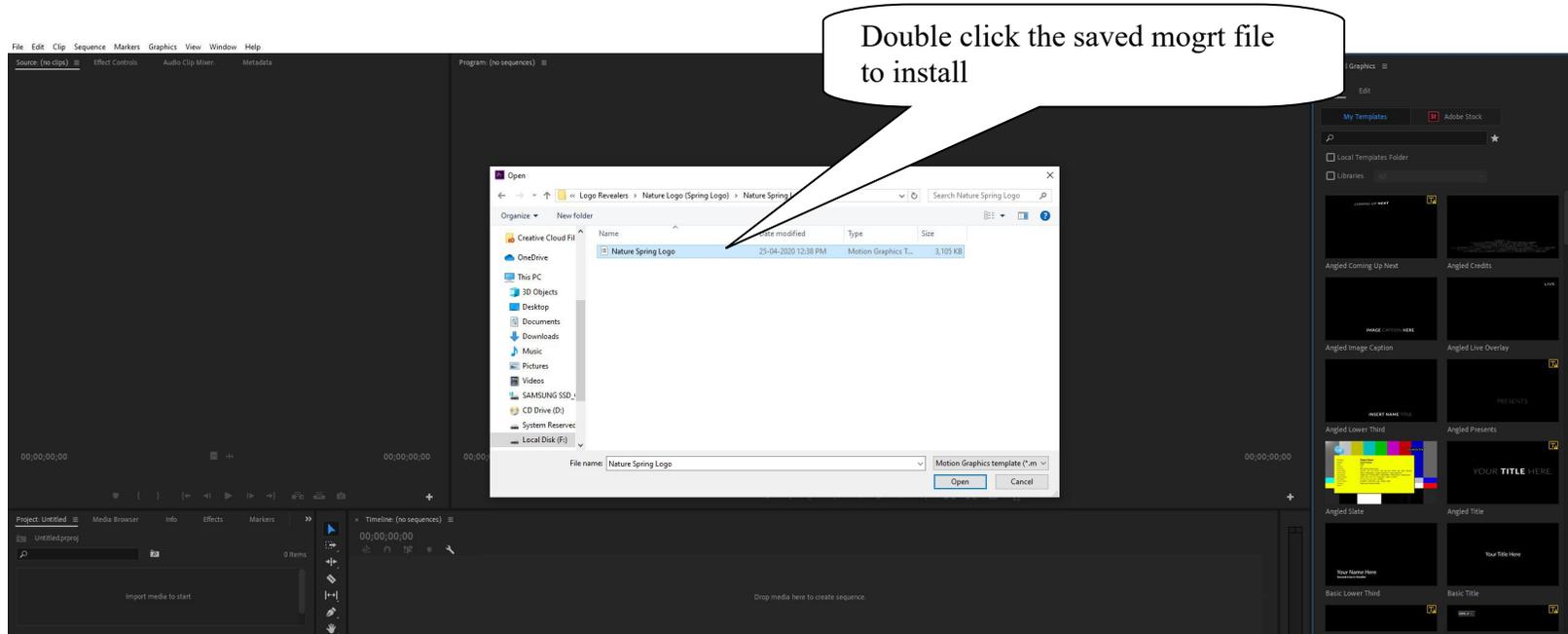
Step 6:

From “Graphics” Menu Select “Install Motion Graphics Template”



Step 7:

Unzip the Project downloaded from Videohive and Open the the Mogrt file



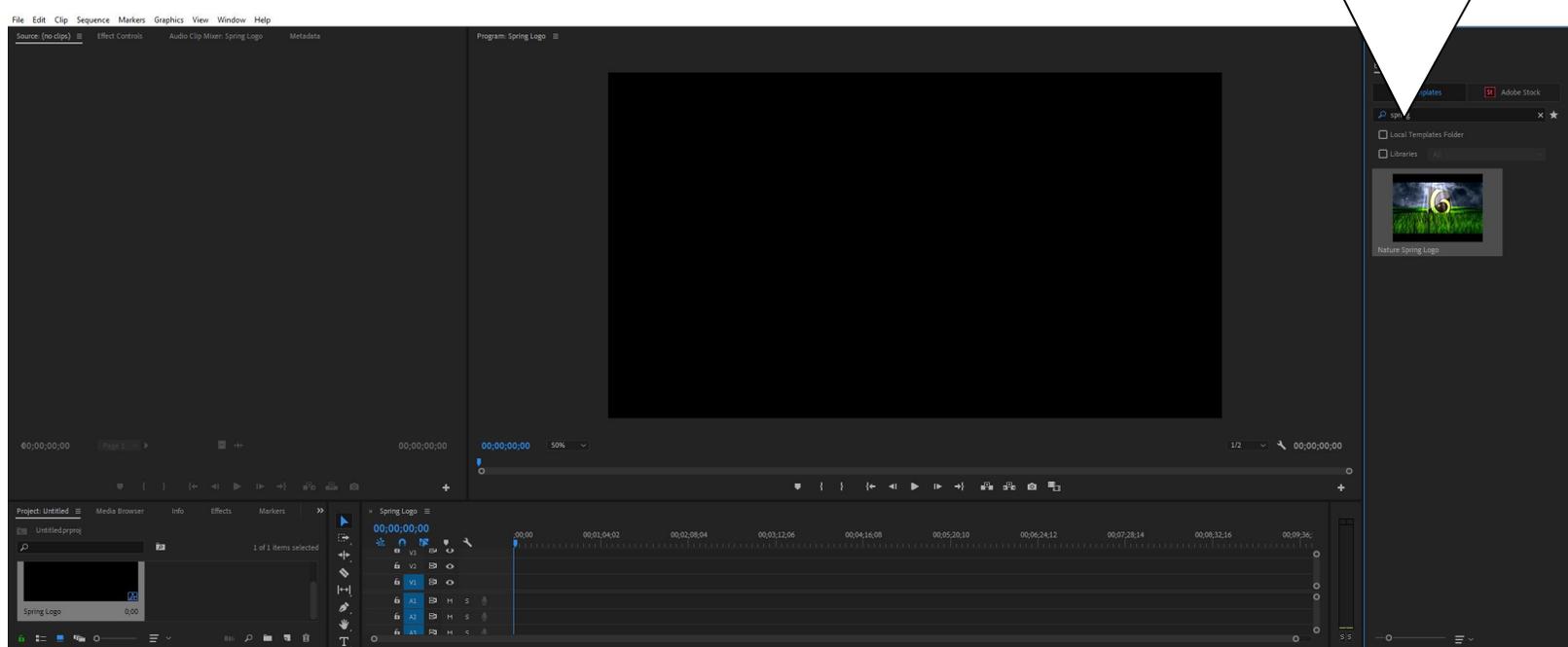
Install the .mogrt file created by you after replacing Your Logo in After Effects

Step 8:

Mogrt file will be installed in Essential Graphics, It may take few minutes to shown up in the panel

You can search and find using the project name for easy navigation

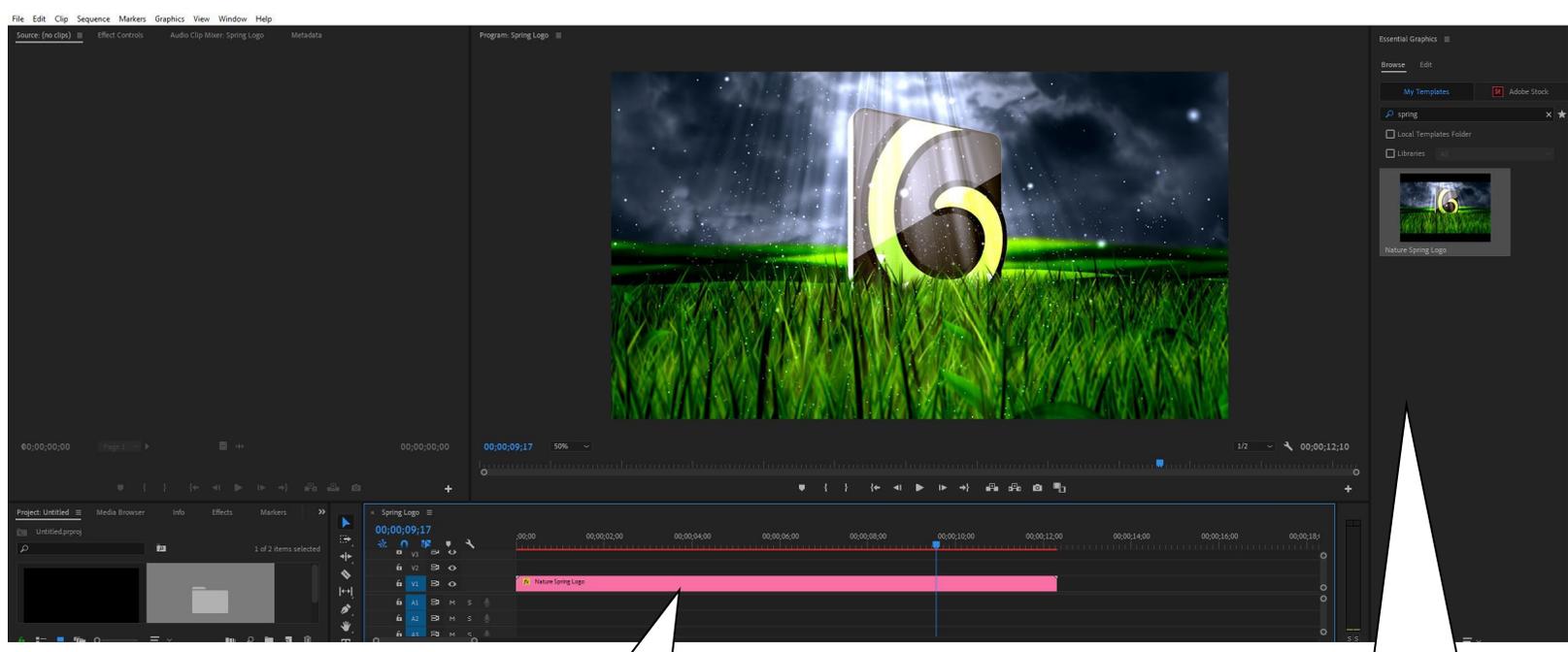
You can also search using the few words of project name (spring) here



Search “Spring” as a word in the search box, Your installed .mogrt files will show up

Step 9:

Drag and drop the installed file from Essential Graphics panel to a Timeline, Select the required option in the Pop up Window

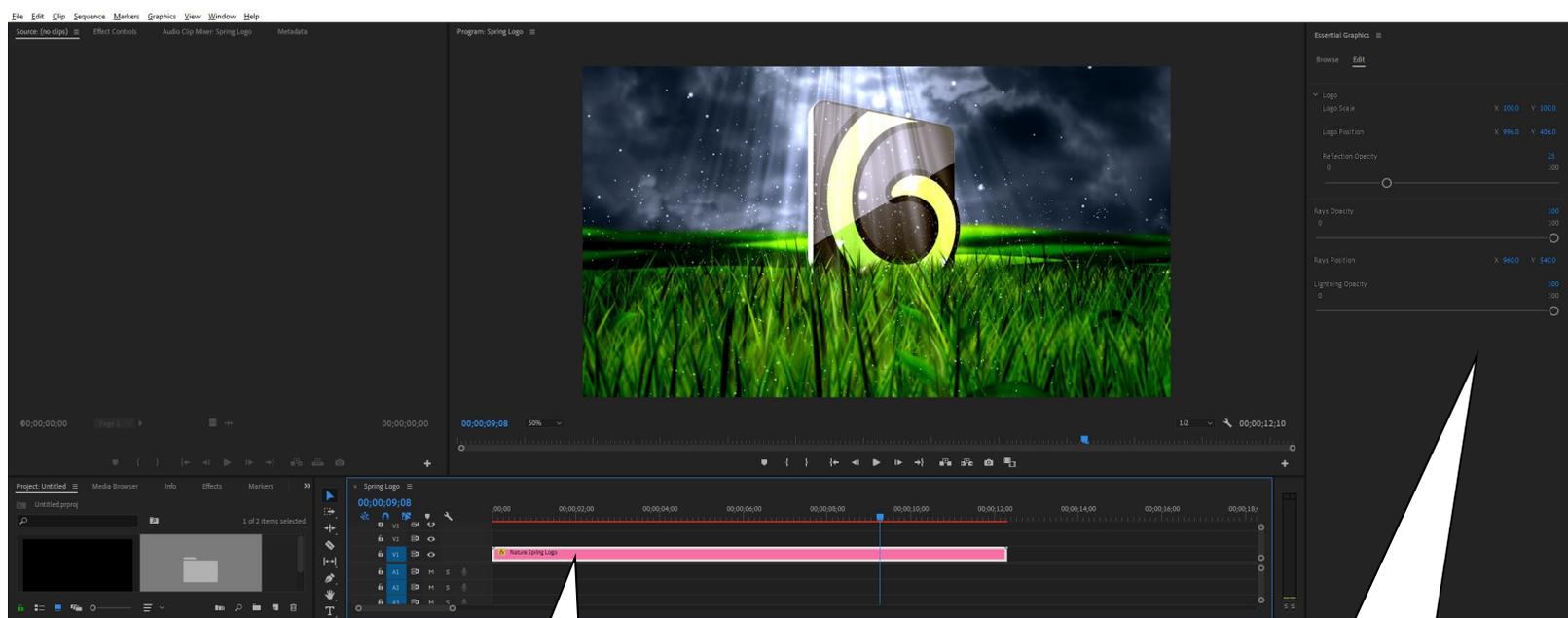


Drag the installed Project and drop It in a timeline

Drag and drop the installed project from Essential Graphics panel to a timeline

Step 10:

Now you can edit the Project using Essential Graphics Panel, Edit the Logo and its Position and Scale



Select the Project in timeline

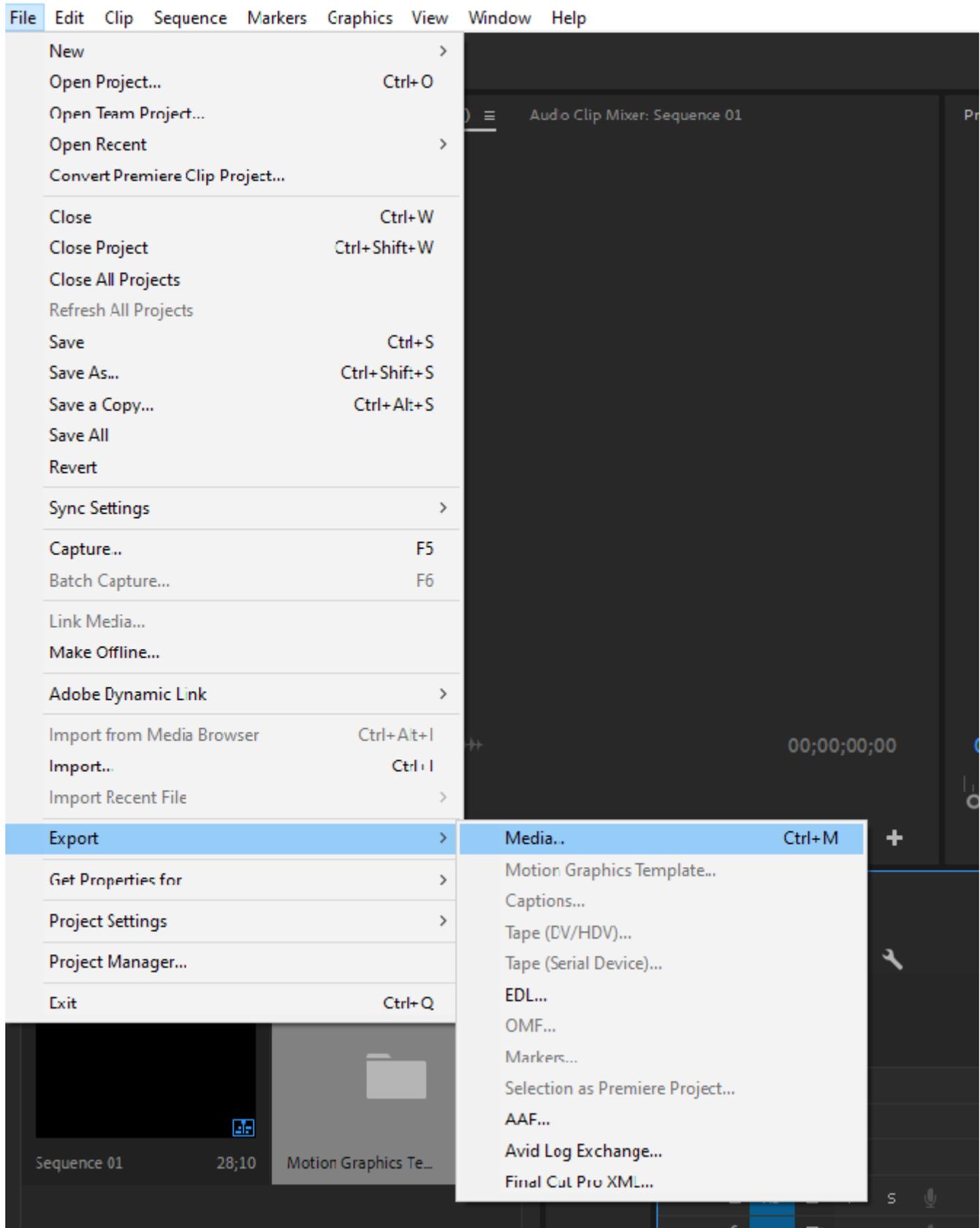
Edit Logo Parameters here

Rays Opacity can be adjusted, If not required make Value to “0”

Thunderstorm Lightning Opacity can be adjusted, If not required make Value to “0”

Step 11:

Export the media after customization, Open File menu, Select “Export” and select “Media”



Step 12:

Select the Video and Audio format as required and press **Export** for Final output

The screenshot shows the 'Export Settings' dialog box in Adobe Premiere Pro. The 'Format' is set to H.264 and the 'Preset' is Match Source - High bitrate. The 'Audio Format' is set to AAC. The 'Export' button is highlighted with a white arrow pointing to a callout box.

Export Settings

Source: **Output**
Source Scaling: Scale To Fit

Match Sequence Settings:

Format: H.264
Preset: Match Source - High bitrate
Comments:

Output Name: Spring Logo.mp4
 Export Video Export Audio

Summary

Output: F:\Stro...plates\Spring Summer Slide Show\Spring Logo.mp4
1920x1080 (1.0), 29.97 fps, Progressive, Software Encoding, VBR, 1 pass, Target 10.00 Mbps, Max 12.00 Mbps
AAC, 320 kbps, 48 kHz, Stereo

Source: Sequence, Spring Logo
1920x1080 (1.0), 29.97 fps, Progressive, 00:00:12:10
No Audio

Effects Video **Audio** Multiplexer Captions Publish

Audio Format Settings

Audio Format: AAC MPEG

Basic Audio Settings

Audio Codec: AAC

Use Maximum Render Quality Use Previews
 Import Into Project
 Set Start Timecode: 00:00:00:00 Render Alpha Channel Only

Time Interpolation: Frame Sampling

Estimated File Size: 15 MB

Metadata... Queue **Export** Cancel

Set the required format here and Export