

Abstrac Typography

Hi,
thank you for purchasing this product,
I hope you are satisfied with this template if you are satisfied, please rate this template ★★★★★
You can ask any questions about the project and after effects and get help from my 24/7 e-mail address.

📧 hello@pixdot.net Telegram: <https://t.me/pixdot>

download link

Kanit : <https://fonts.google.com/specimen/Kanit>

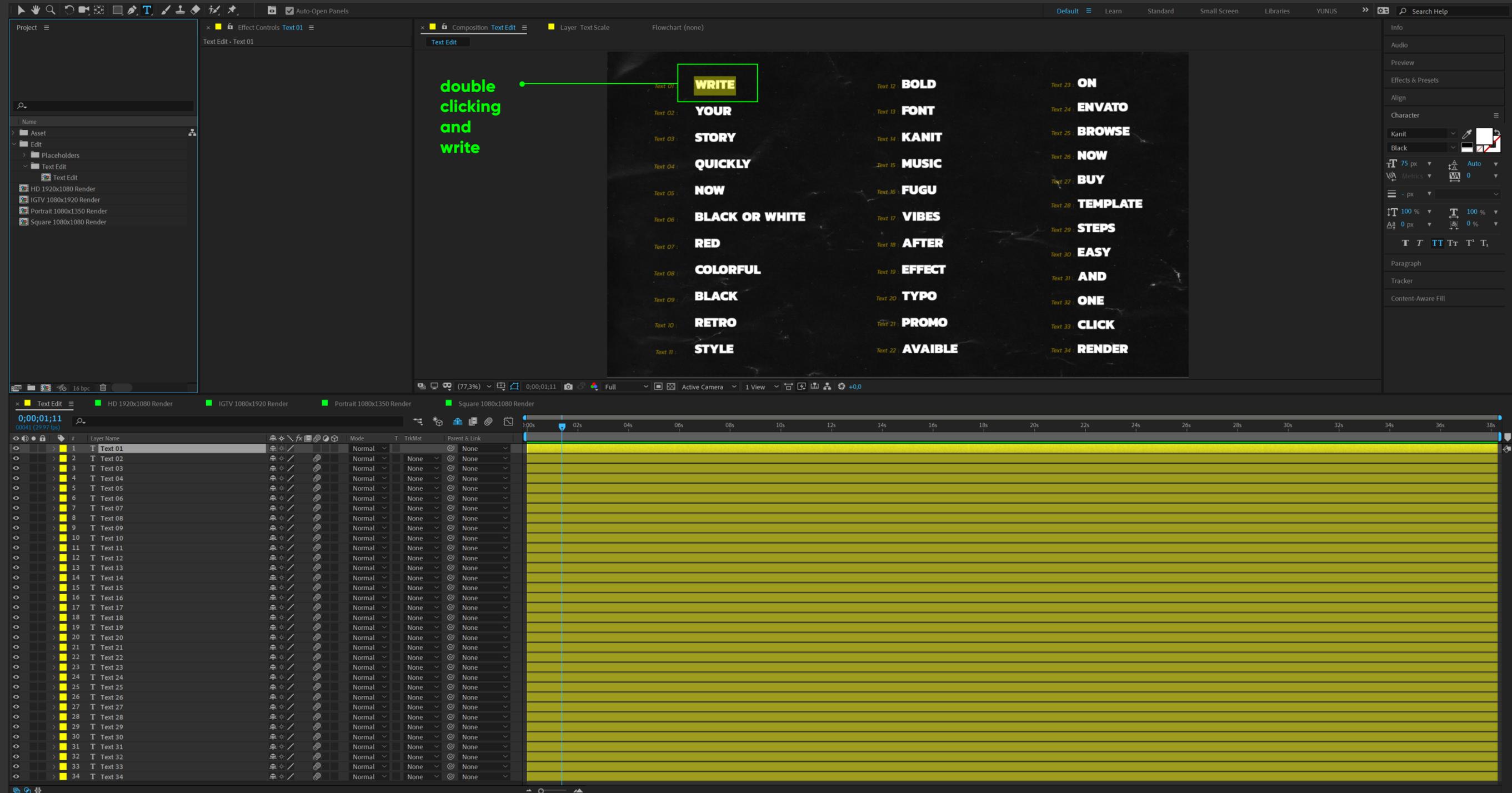
Sound : <https://audiojungle.net/item/sport-beat/24097256>

Edit Text

The project has one text placeholder composition

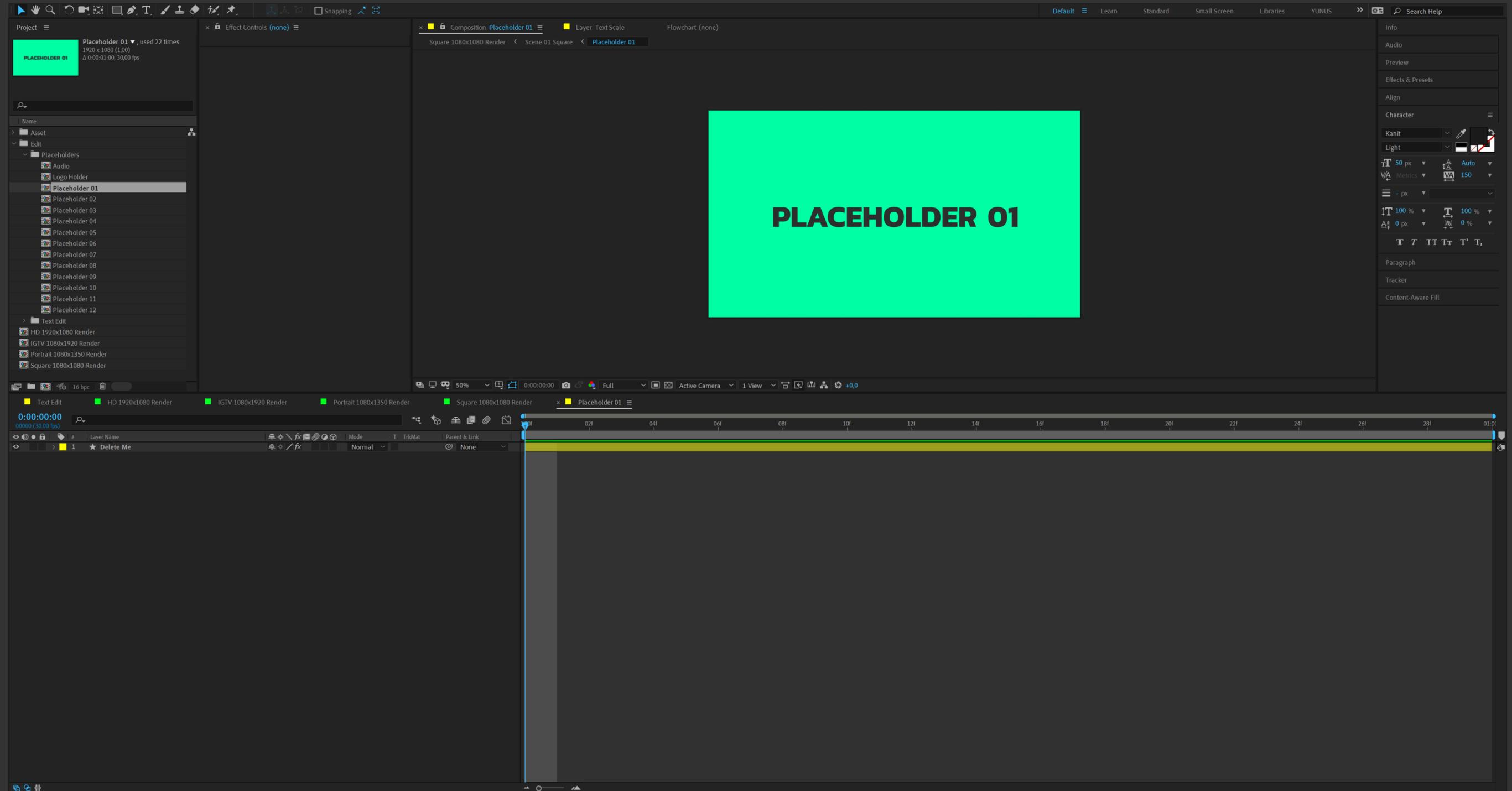
Write your texts in this composition by double clicking on the visible texts

Texts in the template change automatically



import your media, drag and drop them into placeholders,

For IGTV, Portrait and square formats you may need to resize



import your music, drag it for audio composition.

and then cut at 00:36 seconds (win (shortcut ctrl + shift + D))

Cut it now, at 1:40 seconds, so that the music ends with the proper rhythm

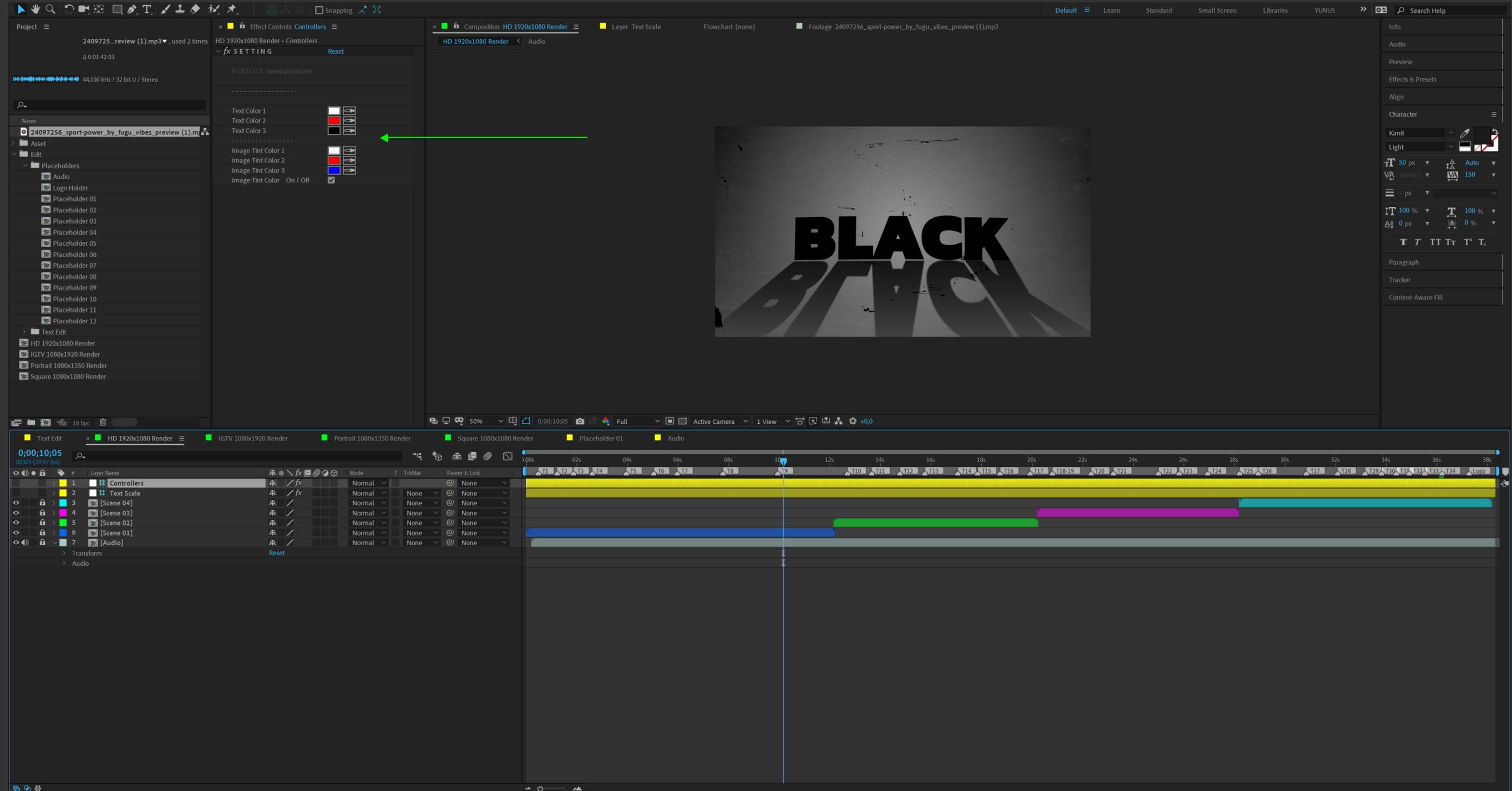
The screenshot displays the Adobe Premiere Pro interface with several panels and annotations. The top panel shows the Project, Effect Controls, Composition, and Layer panels. The main preview window is dark with a red vertical line at 00:36 and a green vertical line at 01:40. The bottom panel shows the Audio track with three audio clips. The first clip is pink and ends at 00:36. The second clip is grey and starts at 00:36. The third clip is pink and starts at 01:40. Annotations include 'cut here' in red text with a red arrow pointing to the 00:36 mark, and 'delete this part' in red text with a red arrow pointing to the pink clip between 00:36 and 01:40. The right sidebar shows the Properties panel with various settings for the selected audio clip.

Drag the cut part at the end of the music to the point where we first cut and combine it

The screenshot displays the Adobe Premiere Pro interface with the following components:

- Project Panel:** Shows a project named "2409725...review (1).mp3" with a duration of 0:01:42:03. The audio format is 44,100 kHz / 32 bit U / Stereo. A list of assets includes "24097256_sport-power_by_fugu_vibes_preview (1).m" and various render files.
- Effect Controls Panel:** Shows "Effect Controls" for "24097256_sport-power_by_fugu_vibes_1".
- Composition Panel:** Shows "Composition Audio" with a "Square 1080x1080 Render" and "Audio" layer.
- Timeline:** Shows two audio tracks. Track 1 is "2409725...view (1).mp3" and Track 2 is "2409725...view (1).mp3". A vertical blue line marks a cut point at 0:00:35:29. A pink arrow points from the end of the second track to this cut point, and another pink arrow points from the cut point to the end of the first track, indicating a crossfade or edit operation.
- Properties Panel:** Shows "Character" settings for "Kanit" font, "Light" style, and "50 px" size.

There is a controllers layer in the render composition, you can click this layer to edit the color you want from the effect control section.



Size of your texts Click on the "Text Scale" layer to edit the size of the text you want.

You can see the numbers of texts on the timeline, it gives you speed to find texts

The screenshot displays the Adobe After Effects interface. The top panel shows the 'Effect Controls' for a 'Text Scale' layer, listing 25 individual text scale effects (fx Scale Text 01 to 25) with 'Reset' and 'About...' buttons. A green box highlights this list, and a green arrow points from it to the 'Text Scale' layer in the timeline. The central preview window shows the word 'RETRO' in a stylized, glowing font. The bottom panel shows the timeline with a green box highlighting the 'Text Scale' layer and its associated audio tracks. The timeline includes markers for text elements (T1 to T34) and a 'Logo' marker.

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