

## How to customize this template

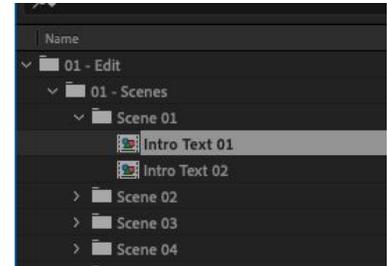
To customize this project, simply follow the steps explained in this tutorial.

**Before opening the project I recommend installing fonts used in your computer (Link in Page 3).**

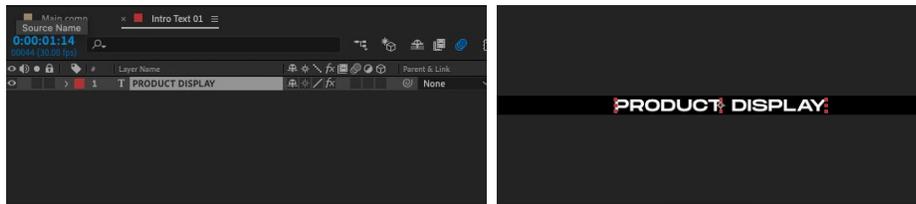
### 01 - Edit Text

1. Open the project window, open the folder **01 - Edit** by clicking on it. Double-click on the **01 - Scenes > Scene 01 > Intro Text 01** composition in the project window to open it in the timeline.
2. Double-click on the layer in the timeline-window (layer name in screenshot as reference). The text should be highlighted in the preview window.
3. Type your text on your keyboard.
4. Change text, size, font and align in “Character” and “Align” tab (If not visible, go to Window Character and Align).
5. When you are done typing, click anywhere in the timeline-window to deselect the layer.
6. Repeat this for all **Text Placeholder** and you are done.

#### Step 1

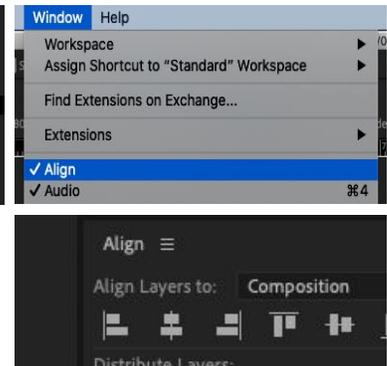


#### Step 2



To display Align tab (window > Align)

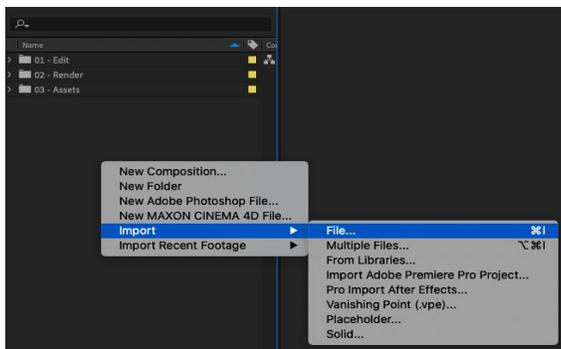
#### Step 3



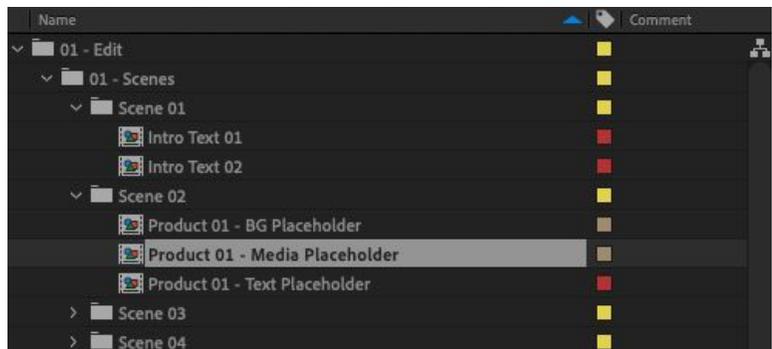
### 02 - Adding Footage

1. Import your footage > by clicking on **File > Import > File....**
2. Open the project window, open the folder **01 - Edit > 01 - Scenes > Scene 02 > Product 01 - Media Placeholder** composition in the project window to open it in the timeline.
3. Drag your footage at comp “**Product 01 - Media Placeholder**”.
4. You can reposition and scale your footage (by clicking “S” and “P” on your keyboard).
5. Repeat this for all “**Media Placeholder**” in every scene and you are done.

#### Step 1



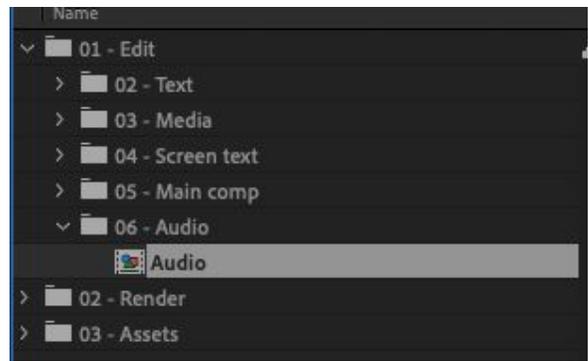
#### Step 2



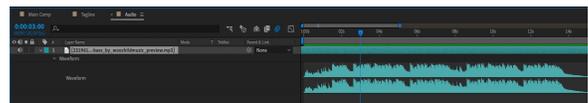
### 03 - Adding Audio - Audio not included (Link in Page 3)

1. Import your audio > by clicking on **File > Import > File....**
2. In project window, open the folder **04 - Audio** by clicking on it. Double-click on the **Audio comp** to open it in the timeline.
3. Drag audio file and press “L” twice to display waveform or right click on the little arrow on the left side of the layer name.
4. You can synchronize the audio by cutting or dragging to the left layer, at the end of the track..
5. If you would like to use another track there are hundreds of them in <https://audiojungle.net/>.
6. To make a more accurate edit, click on **01 - Edit > Main comp** folder and double click **Main comp** composition in the project window to open it in the timeline.
7. Adjust each comp to synchronize the **scenes** with the audio.
8. To adjust the audio file “**Drive advertising**” as in the preview cut the track at 0:00:01:27 and drag the layer to the beginning of the timeline to 0:00:00:00. Make a second cut at 0:00:32:01 and drag the second cut to the marker. (End of first cut).

#### Step 1



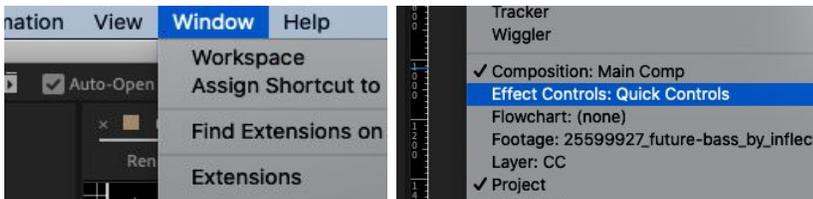
Press “L” to display waveform



### 04 - Quick Controls

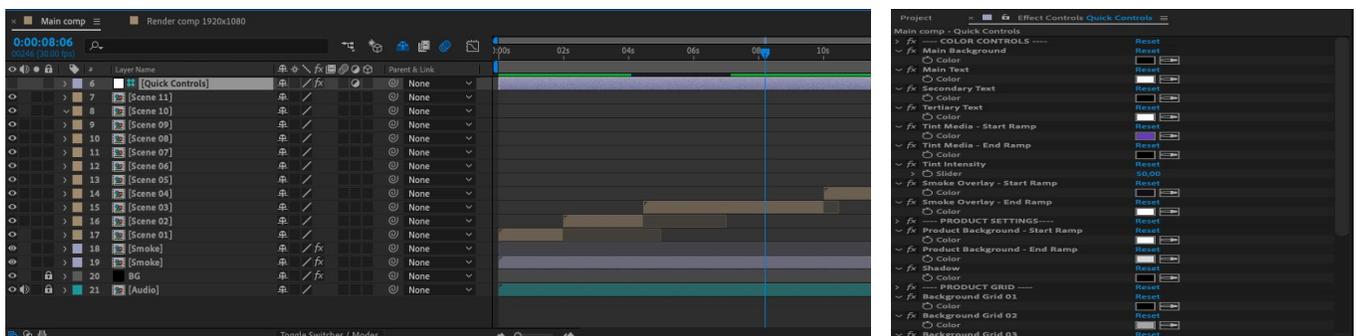
1. In project window, open folder **03 - Assets > Pre-comp** folder and double click on **Main comp** to open it in the timeline.
2. Click on **Quick Controls** layer located on top of the scenes in the timeline.
3. Make sure **Effect Control** window is visible. If not, go to **Window > Effect Control** and click to display.
4. In **Effect Control** window, you can adjust main settings quickly.

#### Step 1



#### Step 2

#### Step 3

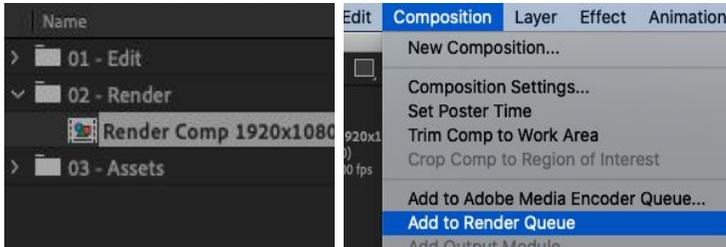


Click on “Quick controls” layer to display settings

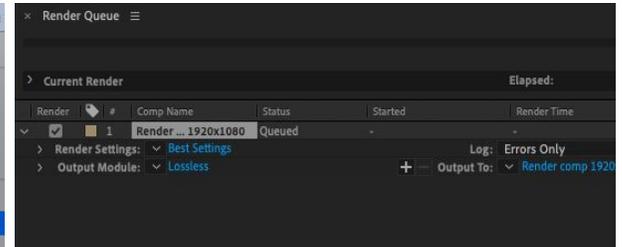
## 05 - Render The Project

1. After you've customized the project to your needs, it's time to export the video. Make sure the Render composition is active in the timeline-window.
2. In project window, open folder **02 - Render**. Double-click on **Render comp 1920x1080** to open it in the timeline.
3. Click on top menu **Composition > Add to render Queue** to open render settings window (Render Queue).
4. Change the export settings to your needs. Remember to check "Audio Output" in the Output module settings if you want to use sound.
5. In modul **output to** add a name and choose a "Save As" location.
6. On the right side of render queue panel hit render and your project will start exporting the project.

### Step 1



### Step 2



If you find my project suitable or there is something to be improved, I will appreciate your feedback while your computer is rendering. (The project can be rate on your [downloads section](#)).

### Credits

Free font: [Monument-Extended](#), [Joongnajoche](#).

Free smoke overlay: [Smoke Overlay](#).

Link to soundtrack: [Drive Advertising](#)

### 24/7 item support

If you have questions or need help setting the project, message me via email at [contactimatco@gmail.com](mailto:contactimatco@gmail.com).

*Thank you for your purchase.*