



User Manual for AE Template Pixel 5

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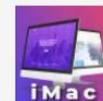
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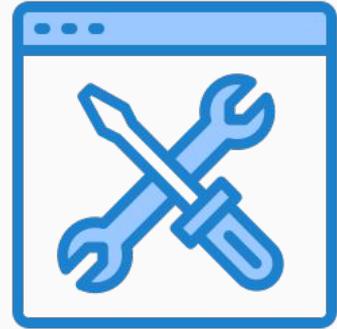
How to use template



Import template into your
After Effects project

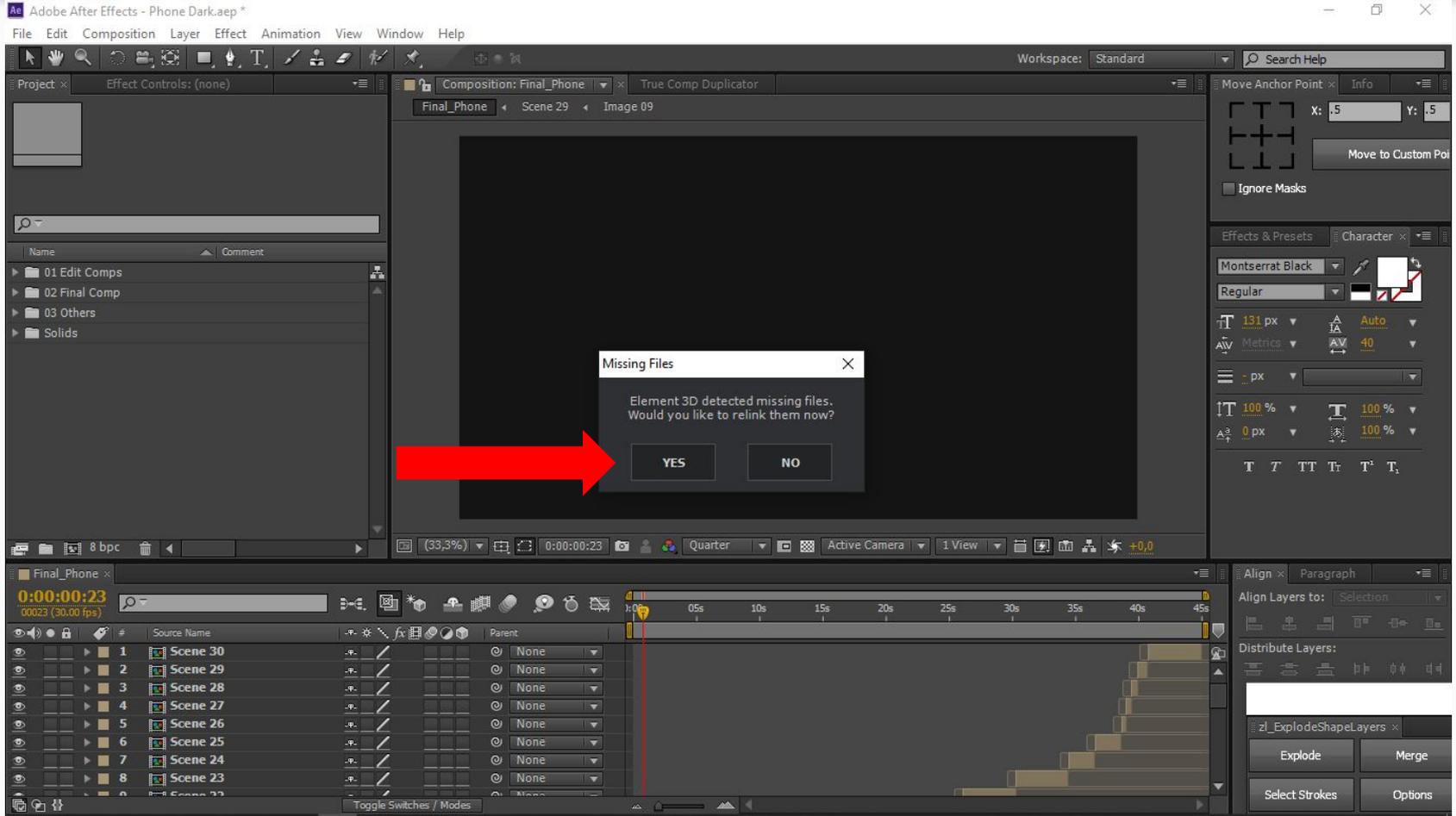


Insert element into
your scene

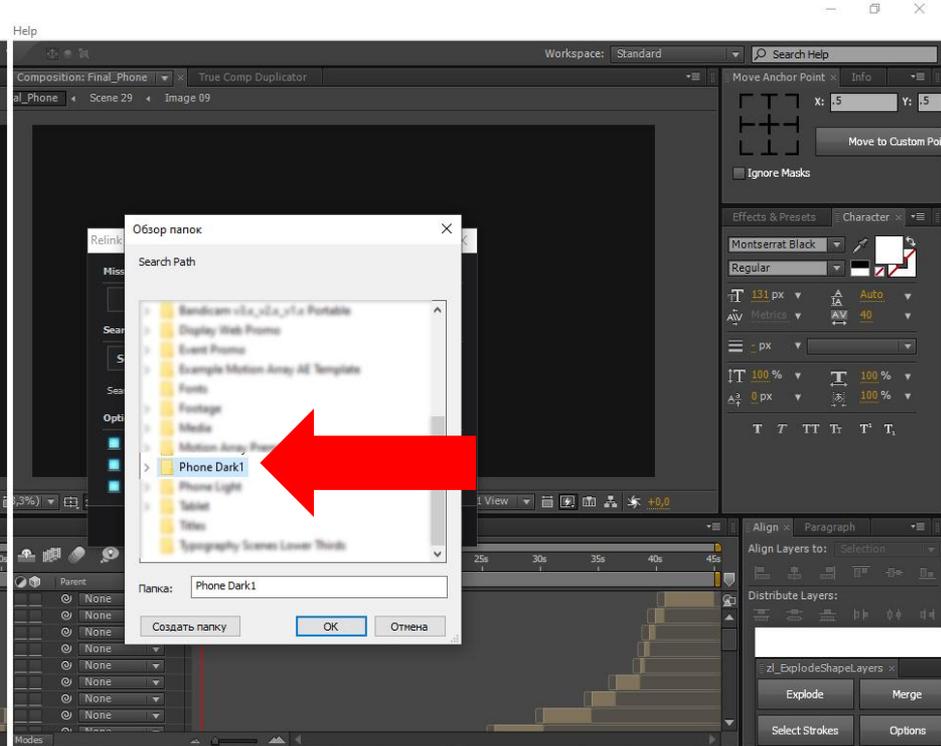
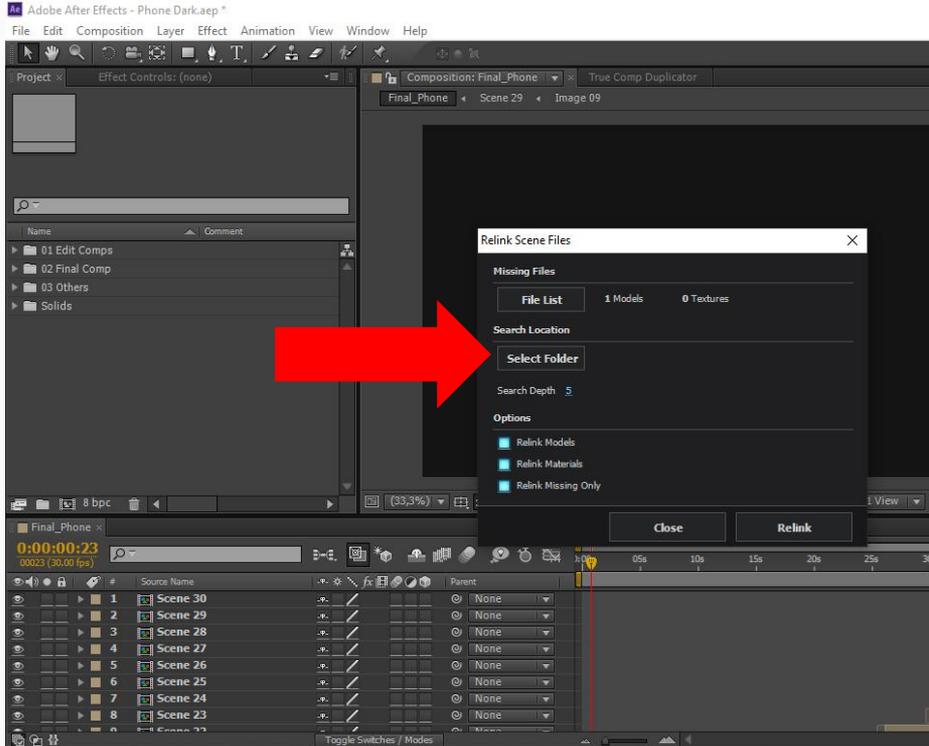


Customize your project

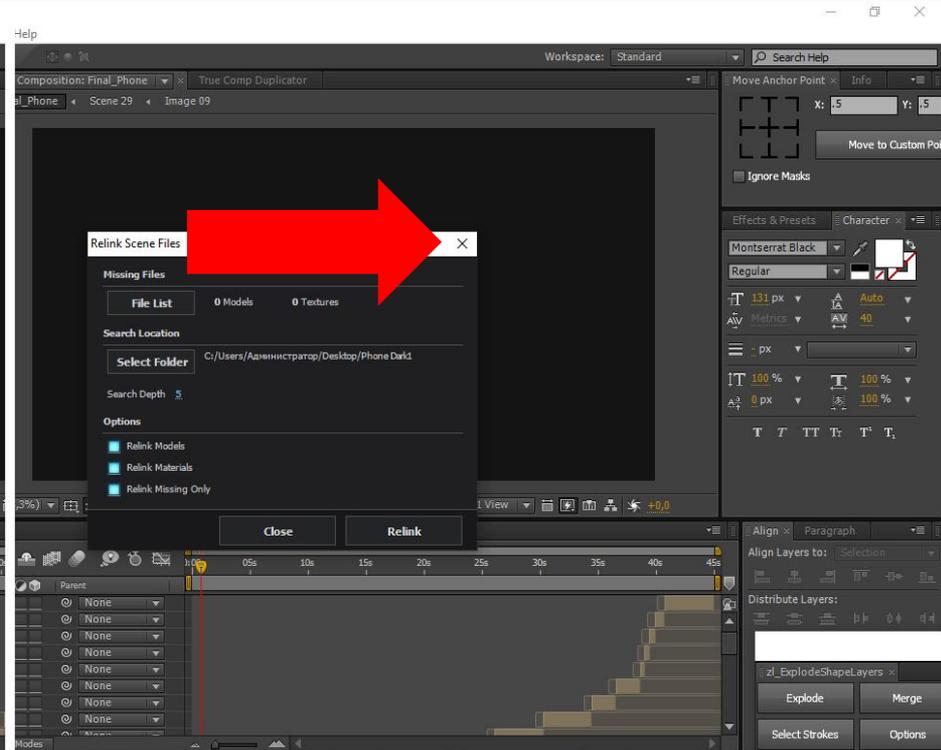
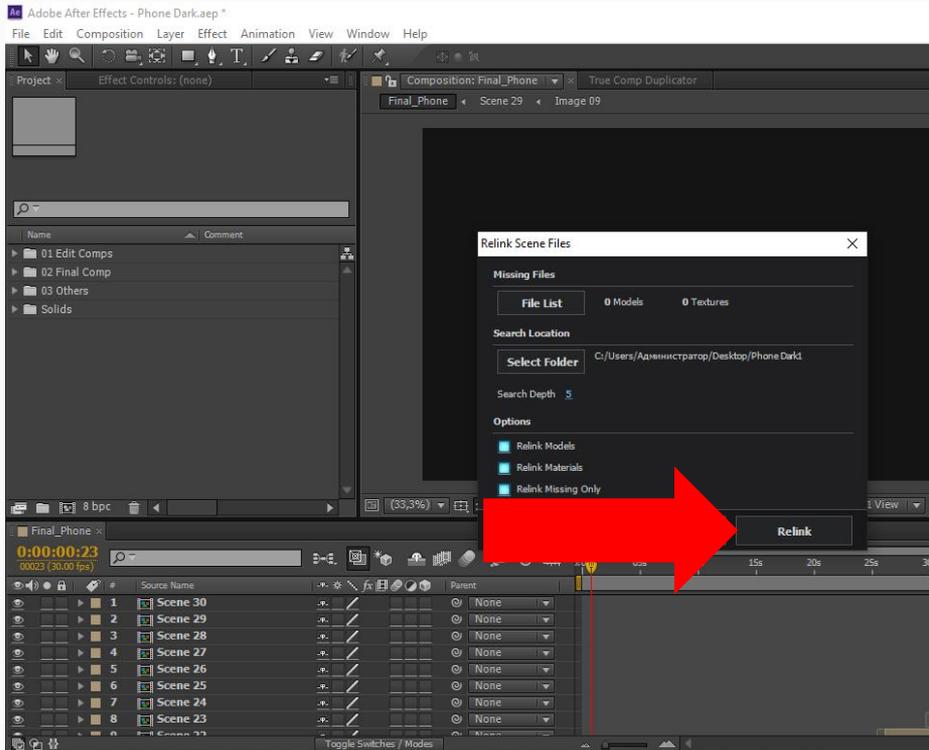
For the correct operation of the plug-in, you need to load the phone into the plug-in, for this you need to click on the "YES"



Then follow the prompts, the red arrow in the pictures
Then, you should select the project folder and click "OK"



Then follow the prompts, the red arrow in the pictures
Then you close the window and can use the project.



Use Element 3D

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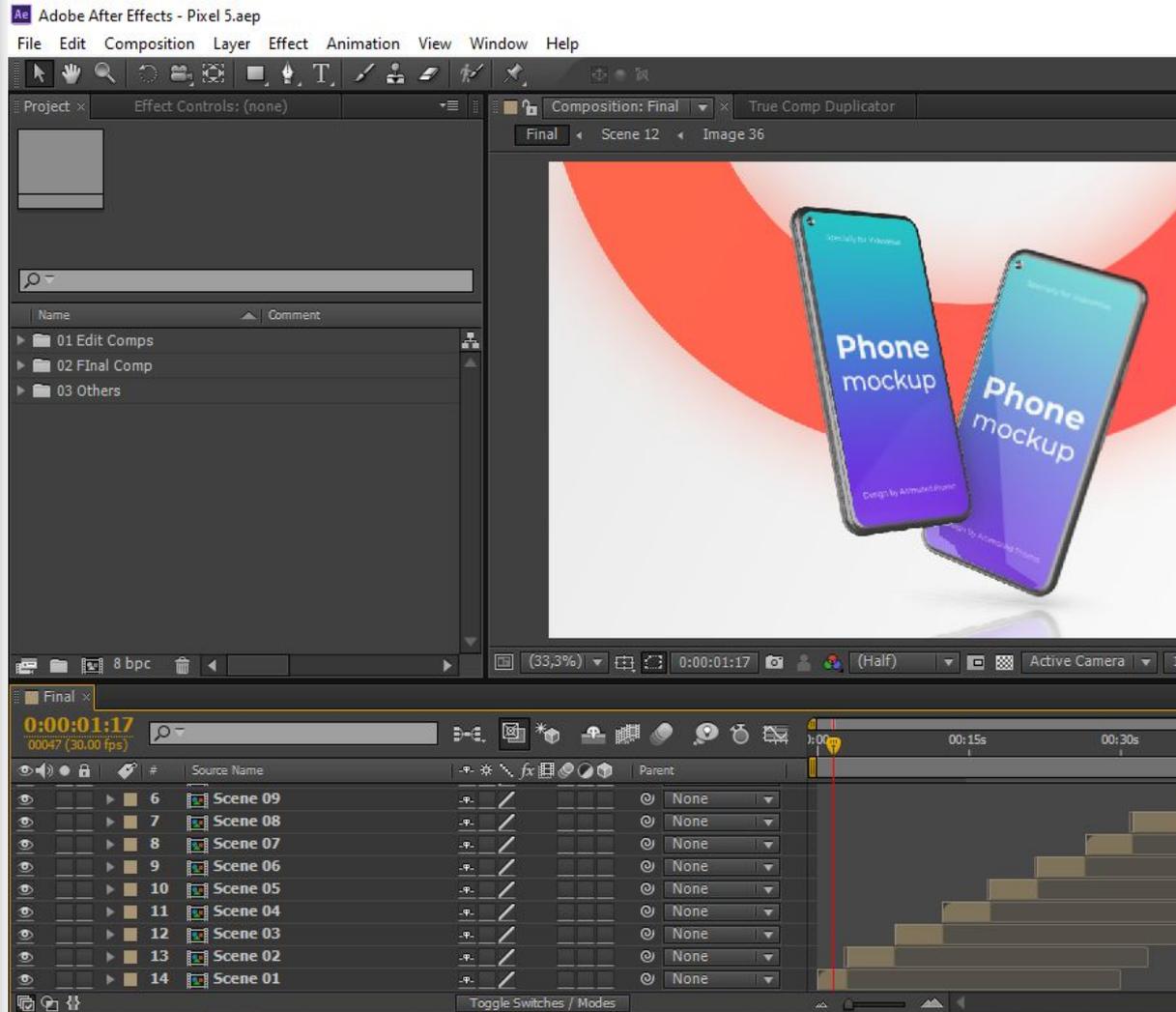
Quick Tip: Simple Import

1. PC - press Ctrl+i

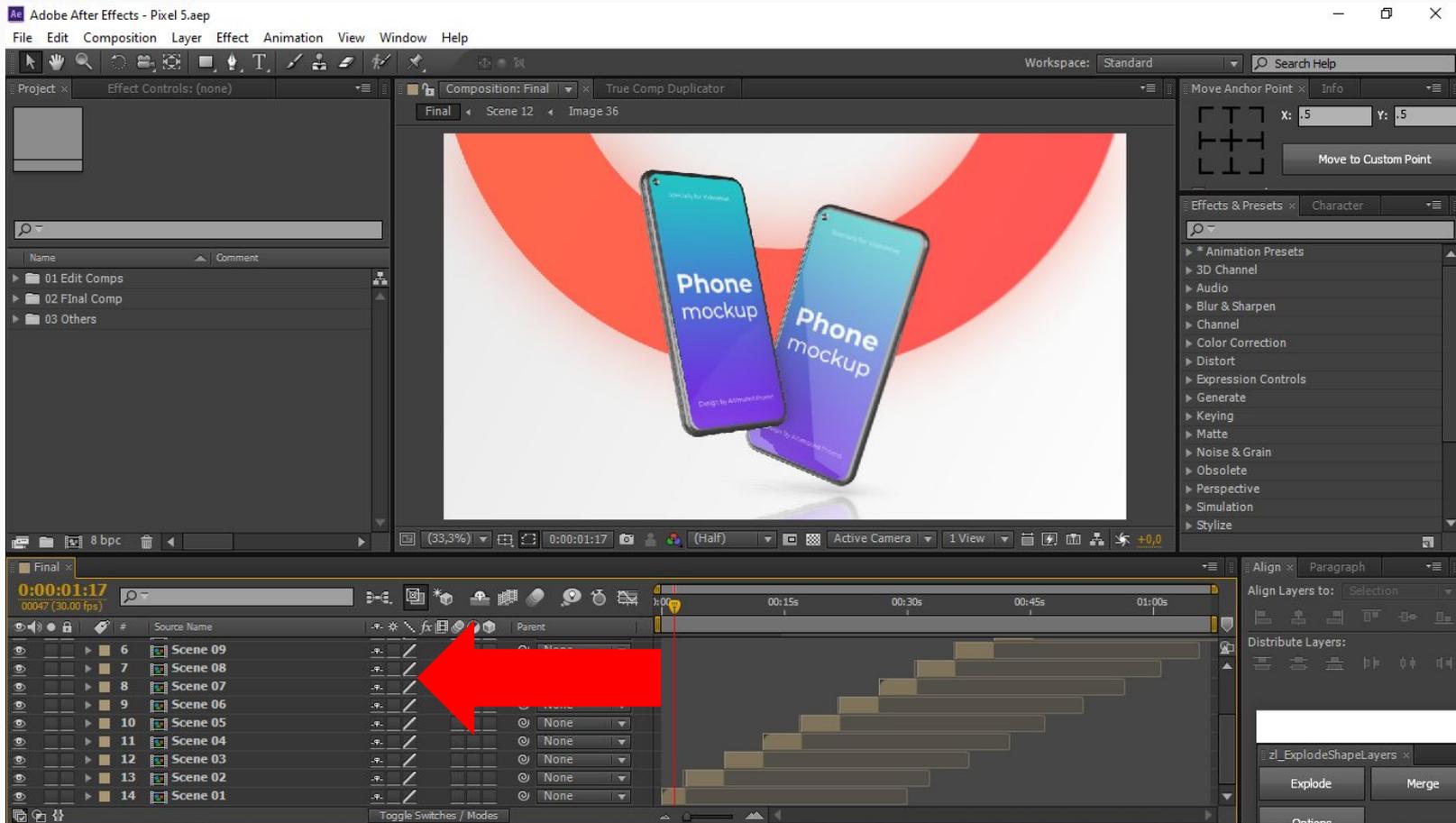
Mac - Command+i

2. select .aep template

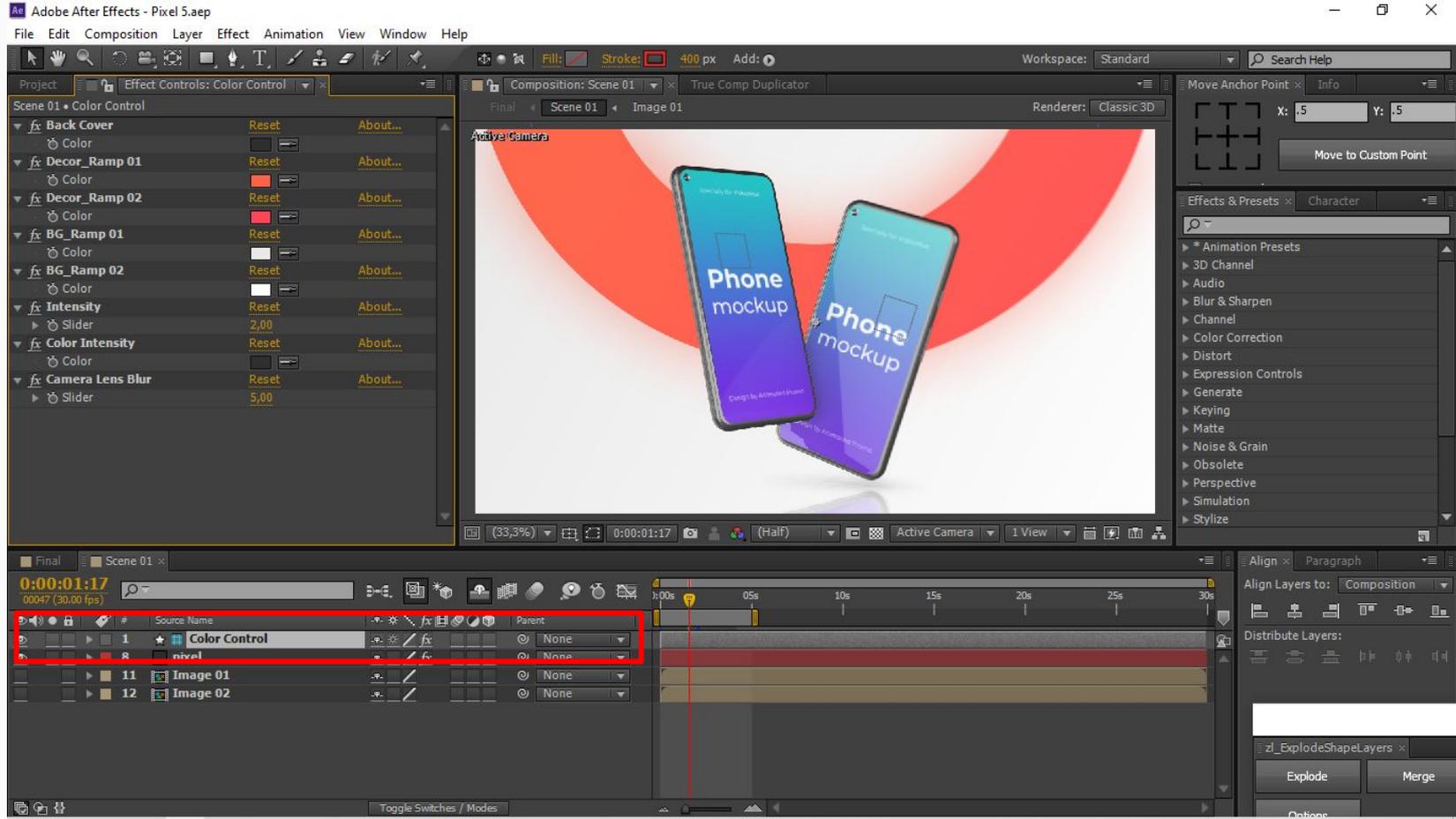
3. click Open



Move the symbol to the timeline
and double-click on the symbol layer open it

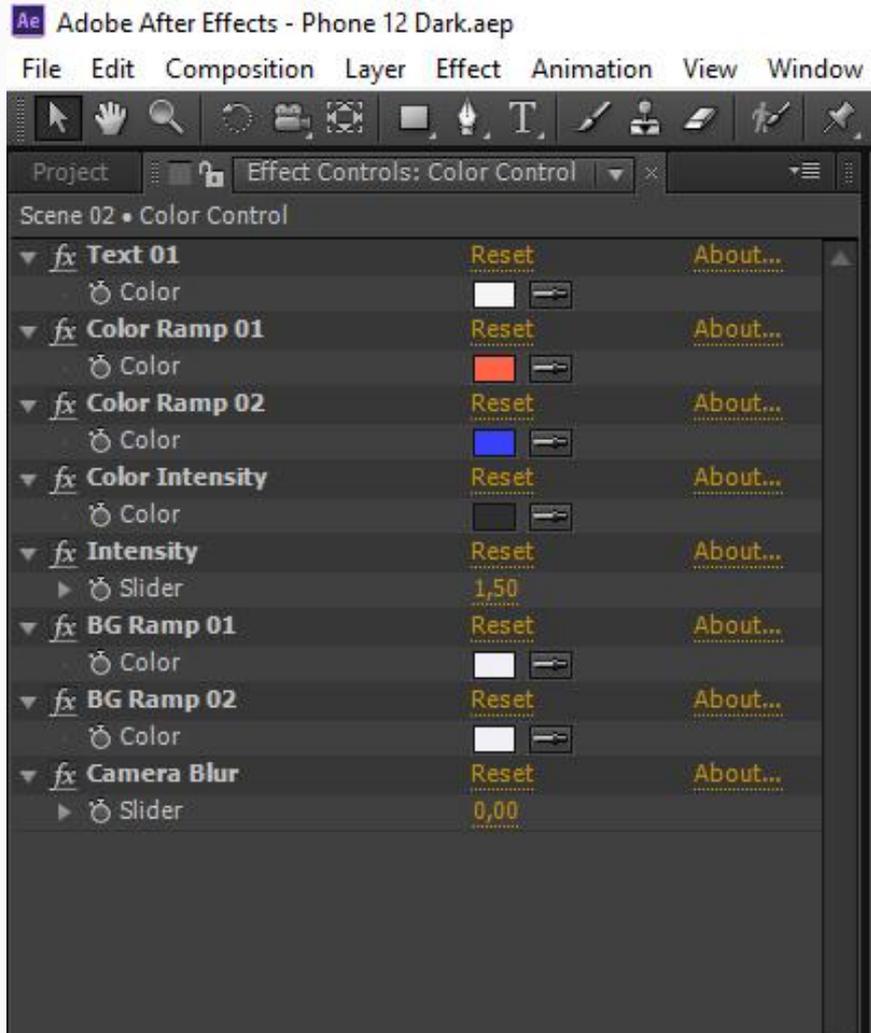


Select layer with settings and Press F3

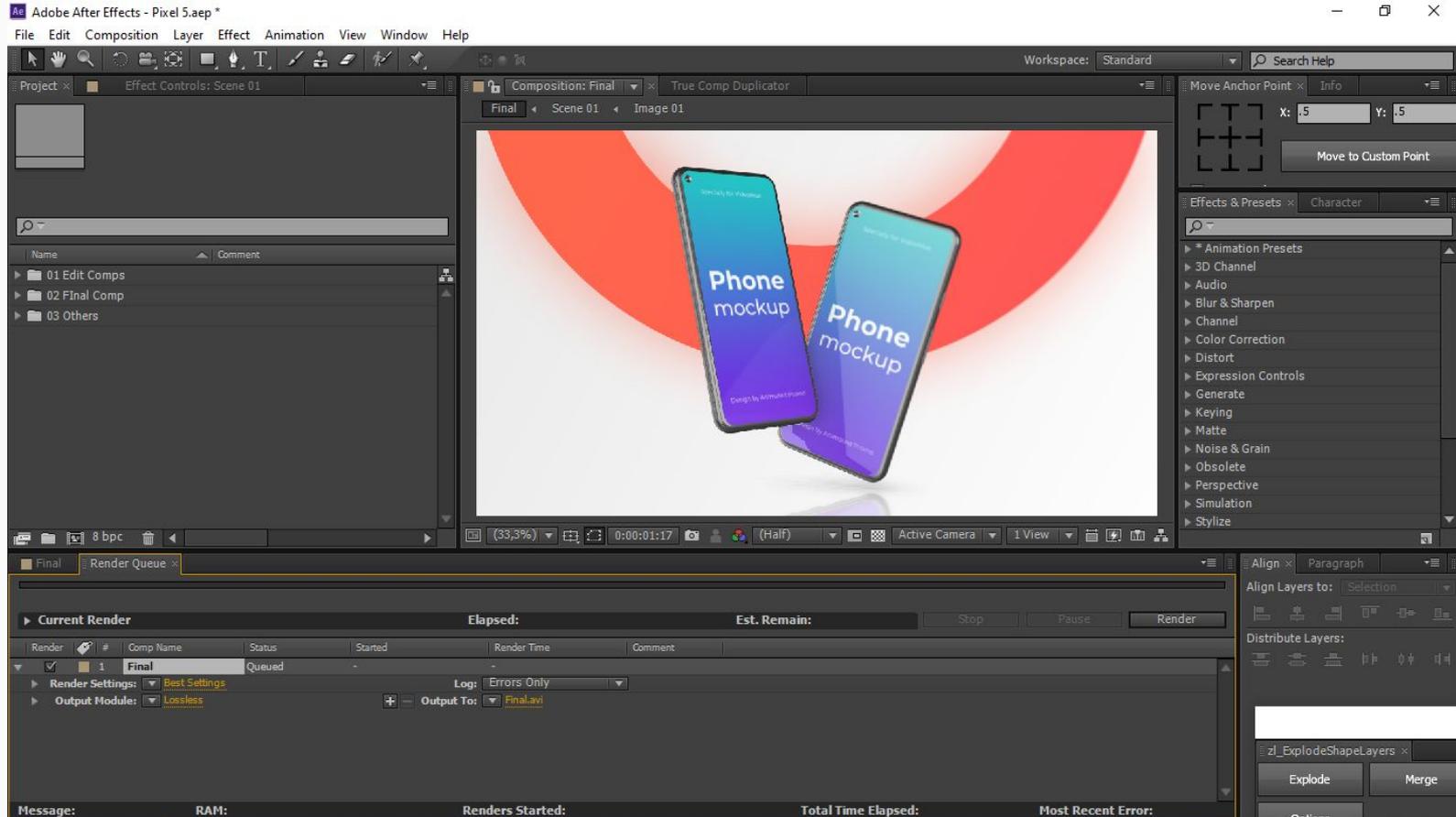


Project Setup

1. Color adjustment text # 1
2. Color adjustment text # 2
3. Color adjustment text # 3
4. Color adjustment Shape
5. Color adjustment BG
6. Camera lens blur



1. Select file types and quality
2. Set filename and location



Click Render button

The screenshot shows the Adobe After Effects interface. At the top, the title bar reads "Adobe After Effects - Pixel 5.aep". The menu bar includes "File", "Edit", "Composition", "Layer", "Effect", "Animation", "View", "Window", and "Help". The toolbar contains various icons for navigation and editing. The main workspace is titled "Standard" and shows a composition named "Final" with a scene named "Scene 01" and an image layer named "Image 01". The central preview window displays two smartphone mockups with the text "Phone mockup" on their screens, set against a red circular background. The right-hand side features several panels: "Move Anchor Point" with X and Y coordinates set to .5, "Effects & Presets" with a search bar and a list of effect categories, and "Align" and "Paragraph" panels. At the bottom, the "Render Queue" panel is visible, showing a table with columns for "Render", "#", "Comp Name", "Status", "Started", "Render Time", and "Comment". A red arrow points to the "Render" button in the "Current Render" section of the Render Queue. Below the table, there are options for "Render Settings" (set to "Best Settings"), "Output Module" (set to "Lossless"), and "Output To" (set to "Final.avi"). The bottom status bar displays "Message:", "RAM:", "Renders Started:", "Total Time Elapsed:", and "Most Recent Error:".

Render	#	Comp Name	Status	Started	Render Time	Comment
<input checked="" type="checkbox"/>	1	Final	Queued	-	-	-

Render Settings: Best Settings
Output Module: Lossless
Output To: Final.avi

Thank you for attention

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